

Liverpool John Moores University

Title: Contextual Studies in Art and Design

Status: Definitive

Code: **3503CFDF** (128715)

Version Start Date: 01-08-2021

Owning School/Faculty: Liverpool School of Art & Design

Teaching School/Faculty: London College for Design and Fashion

Team	Leader
Mark Roughley	

Academic Level:	FHEQ3	Credit Value:	10	Total Delivered Hours:	40
Total Learning Hours:	100	Private Study:	60		

Delivery Options

Course typically offered: Semester 1

Component	Contact Hours
Lecture	10
Off Site	4
Seminar	4
Tutorial	2
Workshop	20

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	Portfolio	Work submitted for assessment will consist of documentation of an introduction to contextual knowledge of art and design practice, documented through research, image analysis, and writing skills in a sketchbook and/or digital document.	100	

Aims

1. Discover and explore a range of art and design movement from the 20th century, focusing mainly on Europe and North America.
2. Develop a research method which demonstrates contextual awareness and the ability to analyse, interpret and evaluate art and design practices.
3. To increase awareness of cultural contexts such as: ecological, environmental, ethnic, global, national, movements, political, regional, religious, social, trends.

Learning Outcomes

After completing the module the student should be able to:

- 1 Understand a wider range of social, cultural and historical factors to influence on art and design.
- 2 Apply academic research, referencing and presentation skills.
- 3 Interpret, evaluate information and present conclusions.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Portfolio	1	2	3
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Outline Syllabus

The course will encourage an understanding of social, cultural and historical factors, which underpin all visual arts theory and practice. Students will develop their academic research, referencing and presentation skills through a series of class lectures, tasks, team/group work and self-directed study. Emphasis is placed on research and study skills, where learners are acquiring source material and knowledge independently.

Learning Activities

Lectures, Seminars, Workshops.

Notes

In this module students will underpin all their other practical studies by gaining a knowledge of the context and history of art and design through examining the works of a wide range of artists and designers. This will encourage cultural awareness and also the development of research skills- both of which will enhance their other practice-based modules.