

Liverpool John Moores University

Title: Production Fundamentals
Status: Definitive
Code: **4032DRAMA** (127656)
Version Start Date: 01-08-2021

Owning School/Faculty: Liverpool Screen School
Teaching School/Faculty: Liverpool Screen School

Team	Leader
Martin Griffiths	Y

Academic Level: FHEQ4
Credit Value: 20
Total Delivered Hours: 100
Total Learning Hours: 200
Private Study: 100

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Tutorial	10
Workshop	90

Grading Basis: Pass/Not Pass

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Test	AS1	Production roles - continuous assessment	50	
Test	AS2	Studio Tests	50	

Aims

To introduce students to the professional working vocabularies surrounding different aspects of production and technical activities in making performance, and the origins and development of key roles in these areas;

To introduce students to the theatres of Liverpool and their respective infrastructures/operational bases, including funding.

To enable students to work independently in the range of production activities which

contribute to performance by introducing and then testing aspects of health and safety and good practice;

To offer students the opportunity to undertake roles in both stage management and front-of-house as contribution to public and in-house production work.

To develop awareness and respect for the nature of collaborative practice in production processes.

Learning Outcomes

After completing the module the student should be able to:

- 1 Undertake a role in stage management or front-of-house with appropriate discipline and reliability and to a professional work ethic
- 2 Apply understanding of production infrastructures by operating effectively as a team member, integrated in the collaborative practice of production
- 3 Work independently in two or more areas of technical/production work and with due attention to respective aspects of health and safety practices.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Production roles	1	2
Studio Tests	3	

Outline Syllabus

In semester 1, an introductory series of sessions will introduce students to local theatres, their missions and operational infrastructures. A succeeding series of workshops will offer introductions to a range of technical and production areas of activity – typically lighting, sound, wardrobe, front-of-house, workshop, and stage management, appropriate to live performance. The workshops will introduce the background to the various roles, the relevant professional etiquettes connected to them and the health and safety aspects of each role. Students will be able to get hands on experience in each area both with tutors in class and in private study time working with students who have already undertaken training, and usually in a production context. Mid-semester students will have the first opportunity to undertake Studio Tests.

Learning Activities

Most classes are delivered as practical workshops though these may contain a combination of elements of lecture, seminar, and individual and group practice as appropriate. Background theory is offered as a context for acquisition and practice of fundamental skills. In addition, and at appropriate stages, tutorials give a student individual opportunities to focus on personal development. Classes include time for reflection and evaluation of learning at the end of practical work.

Notes

A year long skills development module which is practically based.

Students are integrated with those studying BA Drama for delivery of this module.

Students are expected to wear appropriate clothing and non-slip flat footwear for all sessions.

Students must complete their assignment in the role of assistant stage manager and serve as front of house staff during the year.

In addition, students must pass two out of the range of studio tests on offer enabling them to work independently in the department's activities in the respective areas of technical and production work