

## Liverpool John Moores University

Title: Introductory Programming and Systems Analysis  
Status: Definitive but changes made  
Code: **4032ENG** (116924)  
Version Start Date: 01-08-2016

Owning School/Faculty: Electronics and Electrical Engineering  
Teaching School/Faculty: Electronics and Electrical Engineering

Team	Leader
Paul Otterson	Y
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**Academic Level:** FHEQ4      **Credit Value:** 20      **Total Delivered Hours:** 72  
**Total Learning Hours:** 200      **Private Study:** 128

### Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	24
Practical	48

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Technology	TECH		50	
Technology	TECH		50	

### Aims

*To provide a basic foundation for the understanding of programming constructs and object orientation.*

*To develop an ability to analyse and model systems and thereby create databases and programmes for specific model application.*

## Learning Outcomes

After completing the module the student should be able to:

- 1 Prepare a conceptual model of a system in a logical and systematic way.
- 2 Construct, test and demonstrate a programme using basic constructs
- 3 Critically appraise a system design, its construction and user interfaces

## Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Technology task 1	1	2
Technology task 2	3	

## Outline Syllabus

*Data types*

*Flowcharts*

*Programme constructs*

*Programme Design methods*

*Classes, objects and events*

*Systems Models*

## Learning Activities

Lectures and practical use of software in computer lab

## Notes

The module introduces students to the process of planning, developing simple programming applications using industry standard software such as Visual Studio and Access