

Summary Information

Module Code	4203COMP
Formal Module Title	Professional Practice
Owning School	Computer Science and Mathematics
Career	Undergraduate
Credits	10
Academic level	FHEQ Level 4
Grading Schema	40

Module Contacts

Module Leader

Contact Name	Applies to all offerings	Offerings
Hulya Francis	Yes	N/A

Module Team Member

Contact Name	Applies to all offerings	Offerings
Daniel Doolan	Yes	N/A
Yuanyuan Shen	Yes	N/A
Kellyann Stamp	Yes	N/A
John Carr	Yes	N/A
Janet Lunn	Yes	N/A

Partner Module Team

Contact Name	Applies to all offerings	Offerings
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Teaching Responsibility

LJMU Schools involved in Delivery

Computer Science and Mathematics

Learning Methods

Learning Method Type	Hours
Lecture	11
Seminar	11

Module Offering(s)

Offering Code	Location	Start Month	Duration
JAN-CTY	CTY	January	12 Weeks

Aims and Outcomes

Aims	To develop students understanding of professionalism in computing, and working in the computing industry. To consider ethical frameworks and codes of conduct for the computing industry. To encourage personal development planning activities appropriate for Career Development.
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Learning Outcomes

After completing the module the student should be able to:

Code	Description
MLO1	Describe the ethical theories that have been used to formulate codes of conduct for computing professionals.
MLO2	Recognise and explain the legal landscape that applies to the computing profession.
MLO3	Identify a personal development plan to support their studies and future career path that demonstrates their own self-awareness within the Computing Industry.

Module Content

Outline Syllabus

Information access and consumption
Ethical computing
Professional codes of conduct for Computing
Computing and the law
Personal Development Planning and Career preparation
Cyber ethics
Technology and Crime
Risks in IT
Projects
Surveillance and Automated Tracking Technology
Privacy and censorship

Module Overview

This module provides you with an opportunity to consider your future role as a computing professional. The tutorials and workshops will be used to develop strategies that you can use, providing opportunities for you to understand the field of Computing in a more effective way. You will develop your understanding of professionalism in computing, of working in the computing industry, and of the ethical frameworks and codes of conduct for the computing industry.

Additional Information

This module provides students with an opportunity to consider their future role as a computing professional. The tutorials and workshops will be used to develop strategies that can be used by the students and provide opportunities for them to understand the field of Computing in a more effective way.

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Learning Outcome Mapping
Future Focus e-learning task	Reflection Task	20	0	MLO3
Centralised Exam	Examination	80	2	MLO2, MLO3, MLO1