

Liverpool John Moores University

Title: Introduction to Post Production
Status: Definitive
Code: **4209AMP** (124847)
Version Start Date: 01-08-2021

Owning School/Faculty: Engineering
Teaching School/Faculty: Engineering

Team	Leader
Karl Jones	Y

Academic Level: FHEQ4
Credit Value: 20
Total Delivered Hours: 55
Total Learning Hours: 200
Private Study: 145

Delivery Options

Course typically offered: Semester 1

Component	Contact Hours
Lecture	22
Practical	33

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	AS1	Portfolio	100	

Aims

Maintain and extend a sound theoretical approach to the application of technology in audio video post-production practice. Use a sound methodological approach to video editing.

Identify, review and select techniques, procedures and methods to undertake editing tasks. Plan for effective project implementation of edited work.

Learning Outcomes

After completing the module the student should be able to:

- 1 Demonstrate the appropriate selection of content to create edited material
- 2 Create an audio presentation to appropriate industry standards
- 3 Develop a video presentation with appropriate audio accompaniment, while using logging procedures to industry standards

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Portfolio	1	2	3
-----------	---	---	---

Outline Syllabus

File management arrangements – logical indexing and nomenclature
Creation of electronically generated inserts (e.g. captions, titles)
Editing of live-captured content and electronically-generated content
Waveform and script sync editing
The grammar of production – in the edit
Voiceovers & maintenance of lip-sync for in-vision speech
Application of video effects in post (eg pan and zoom, stabilization, chroma key)
Maintenance of levels to relevant technical acceptance standards
Video signal monitoring & instrumentation – colour gamut – colour correction
Storage & transfer formats - encoding & mastering
Fault finding and correction

Learning Activities

Practical sessions and demonstrations including student work groups

Notes

This module lays the foundations to develop students' ability to produce work at the technical standard required for acceptance by media companies