

Liverpool John Moores University

Title: MUSIC PROFESSIONAL PRACTICE 1
Status: Definitive
Code: **4550MUS** (118604)
Version Start Date: 01-08-2014

Owning School/Faculty: Liverpool Screen School
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Ros Merkin	Y

Academic Level: FHEQ4 **Credit Value:** 12.00 **Total Delivered Hours:** 61.00
Total Learning Hours: 120 **Private Study:** 59

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	30.000
Tutorial	1.000
Workshop	30.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	PORTFOLIO	Portfolio - Practical presentations/performances	80.0	
Presentation	PRESENT	Presentation - viva	20.0	

Aims

The module aims to provide students with the opportunity to bring elements of their first year studies together in an assignment leading to music practical projects. The module is designed to assist students in applying their studies through developing and planning professional activities and experimental non-formal learning events. Students identify music related objectives, applying given tools/knowledge

learned during the course, resolving any problems that occur and fostering an appreciation of the complexities in the music industry/discipline. This will include demonstrating an ability to plan, manage time and communicate clearly in a format appropriate to the activity.

Music Professional Practice 1 is also designed to help students develop skills in critical appraisal and reflection required in years two and three of the programme, through defending decisions/choices during a viva.

Learning Outcomes

After completing the module the student should be able to:

- LO1 Establish and engage in professionally focussed music activities based on personal musical strengths with the potential to form one or more components of a future portfolio career
- LO2 Perform a variety of supporting roles in professionally focussed music performance, music creation or music production activities and contribute to a specific range of professionally focussed public performances, new musical works or recordings etc.
- LO3 Research, work within, evaluate and explain the professional, legal, financial, music industry and IT frameworks and practices necessary to organize, perform and present professionally focussed musical outputs

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

PORTFOLIO	LO1	LO2
PRESENTATION	LO3	

Outline Syllabus

The module is based around the development of a key piece of work, and/or a variety of supporting roles and may conclude in performances or other music-based outcomes. Students taking this module will undertake general roles within the production process, that will be student directed and staff supervised. The module will primarily be taught through workshop sessions, however, where appropriate, specific elements will be delivered through lectures, seminars or one to one tutorials.

Students focus on the development and presentation of performances or other tangible outcome involving a practical application of music (i.e. recordings, visual arts, web-based and other industrial applications integrating music). The module draws together the skills; knowledge and experience developed elsewhere in the programme and provides students with the opportunity to put theory into practice. The focus of the module is on exploring processes leading to performance (planning, rehearsal etc.) and not simply the production itself.

Students undertake classroom based introduction to the module, the concepts, assessment strategy and criteria. During weeks 1-8, students develop an individual project plan that identifies Aims, Objectives, organisational structure and resources both human and physical, in addition to industry systems, guidelines and regulations that apply to their music practice.

The Module has four phases

- 1. Planning and research, including project design and management, planning, producing and presenting*
- 2. Rehearsal and preparation techniques, collaborative practice, time management and peer assessment, assessing the validity of ideas produced during sessions, how feedback informs the project proposal and learning*
- 3. Production, the creative process, group sessions, cultivating and advancing creative ideas whilst aligning the technical production process*
- 4. Critical appraisal, an assessment tutorial/Viva, with reference to his/her project, students reflect upon their work and will show how the process informs future studies and career objectives. This element will contribute 20% towards the final mark*

Throughout the module learners are encouraged to explore each phase of the process and are required to keep a production journal to reflect upon the process and development of the project. A critical evaluation of the process and outcomes will be presented in an assessment tutorial / viva.

Learning Activities

This module is delivered through small group, group mentoring, ensemble rehearsals and classroom sessions. Students are expected to work individually, or as part of a group for the purposes of practical assignments and career led projects.

Acceptable performance learning activities

1. Interdepartmental collaborations
2. Group work, performance or recording
3. Individual project - students managing and directing their own project/performance
4. Projects/performances directed and facilitated by lecturers, house bands, pit bands, session playing
5. Supporting cast and auxiliary players taking part in other departmental performances
6. Level 6 performances, students taking the performer module

Notes

Music Professional Practice 1 introduces principles and concepts that allow students to professionalise their practice. As the module progresses, it combines rehearsals, tutorials, practical sessions and a final performance/presentation appropriate to the nature of the project.

However, students are expected to engage in the pre-production and planning process, this will involve attendance of meetings, timetabling, developing performance themes and ideas, and taking on additional responsibilities.