Liverpool John Moores University

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Title:	Technical Applications for Fashion
Status:	Definitive
Code:	**4601DFT** (122849)
Version Start Date:	01-08-2018

Owning School/Faculty:	Liverpool School of Art & Design
Teaching School/Faculty:	City of Liverpool College

Team	Leader
Fiona Armstrong-Gibbs	Y

Academic Level:	FHEQ4	**Credit Value:**	20	**Total Delivered Hours:**	90
Total Learning Hours:	200	**Private Study:**	110		

Delivery Options

Course typically offered: Semester 2

Component	Contact Hours
Lecture	4
Practical	75
Tutorial	1
Workshop	10

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Artefacts	AS1	Development of key skills and technological processes for application to development and final outcomes through production of toiles, 3D realisation and professional publication.	50	
Portfolio	AS2	Presentation of a body of work that communicates studio work and project work via a paper based and digital platform.	50	

Aims

To demonstrate the ability to source, select, retrieve, evaluate, manipulate and manage information from a variety of sources.
To demonstrate a knowledge and application of the principles and techniques of manual pattern cutting and construction techniques.
To select, test, and make relevant use of processes to creatively develop ideas through to a selected solution, with critical analysis of the process.
To nurture Independent student learning through reflective processes and critical analysis.

Learning Outcomes

After completing the module the student should be able to:

1	To engender students' abilities to apply and use appropriate processes for sampling 2D and 3D interpretation.
2	To use dedicated software, techniques and processes to aid the design and visualisation of fashion.
3	To demonstrate knowledge of the practical and analytical skills required for the translation of designs ideas into professionally presented outcomes.
4	To present and justify CAD portfolio outcomes.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Artefacts   1   2

Portfolio   3   4

Outline Syllabus

This module will provide the opportunities to students to further develop their technical skills by applying existing technical knowledge and by exploring more advanced technical skills. Students will consider pattern manipulation, fabric types and appropriate joining techniques, through an experimental and analytical approach, supporting the realisation of design ideas generated in parallel modules. CAD technical skills will be used to present and communicate professionally their creative ideas. This module will enable students to develop and create of a final body of work to communicate studio and project work using a variety of media and visual communication skills.

Learning Activities

The learning activities will be tailored to enable students to apply technical skills

related to pattern, manufacture and Computer Aided Design. Students will continue to attend workshops sessions for development of technical skills. It will be a combination of supervised study and independent learning through practical application and experimentation. Students will be able to communicate professionally their outcomes by presenting a complete portfolio of outcomes and engage with their personal and professional development plan.

Notes

The work produced in this module will support students to the realisation of design ideas generated in parallel modules.