Liverpool John Moores University

Title:	PROBLEM SOL	VING FOR COMPUTER SECURITY
Status:	Definitive	
Code:	4614YCOM	(125484)
Version Start Date:	01-08-2021	
Owning School/Faculty: Teaching School/Faculty:	Computer Scie	ence and Mathematics onal College (Kolej Antarabangsa YPC)

Team	Leader
Bo Zhou	Y
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Academic Level:	FHEQ4	Credit Value:	20	Total Delivered Hours:	55
Total Learning Hours:	200	Private Study:	145		

Delivery Options

Course typically offered: Semester 2

Component	Contact Hours
Lecture	11
Practical	22
Tutorial	22

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	AS1	Group software project	80	
Presentation	AS2	Group presentation	20	

Aims

To enhance students programming skills using a popular programming language. To enhance students software development and problem solving skills To develop employability skills including team/group work and communication

Learning Outcomes

After completing the module the student should be able to:

- 1 Apply programming techniques to comptuer security problems
- 2 Identify solutions to simple computer security problems using a range of software development techniques
- 3 Review the effectiveness of team work following a team project
- 4 Display oral presentation skills relating to technical subject knowledge

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Group software project	1	2	3
Group presentation	3	4	

Outline Syllabus

• Programming; manipulating data, using abstract data types, pattern matching, basic authentication and encryption, etc.

• Problem solving: flow diagrams, pseudocode, information representation, algorithms, encapsulation, abstraction, dividing large problems, combining small solutions, etc.

• Security case studies; password cracking, encrypting files, producing and verifying hash values, pattern matching, etc.

• Group working; understanding your own personality (leaders, encouragers, critics, etc), organisation skills, holding meetings, professional communication.

Learning Activities

Students will participate in lectures, practical tutorials / lab sessions and work in groups.

Notes

Students will undertake a group project to solve problems relating to computer security by enhancing their programming skills. Students will consider the design and problem analysis aspects of a range of security problems and consider how these can be translated into software solutions. Students will develop employability skills such as collaborative problem solving, team work, communication and planning, via a group project forming the core work of the module's assessment.