

Liverpool John Moores University

Title: Myth, Magic, Religion and Belief
Status: Definitive
Code: **5010SOCIO** (119261)
Version Start Date: 01-08-2016

Owning School/Faculty: Humanities and Social Science
Teaching School/Faculty: Humanities and Social Science

Team	Leader
David Chalcraft	Y

Academic Level: FHEQ5
Credit Value: 24
Total Delivered Hours: 66
Total Learning Hours: 240
Private Study: 174

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	40
Seminar	12
Tutorial	10
Workshop	4

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Essay	AS1	3500 word essay	100	

Aims

- 1. To examine the systems of beliefs through which people organise and order their lives.*
- 2. To ask what is religion and what part does it play in social life*
- 3. To examine the major sociological theories of religion and belief*

Learning Outcomes

After completing the module the student should be able to:

- 1 Analyse the concept of religion and belief from a range of sociological perspectives
- 2 Assess the role belief systems play in contemporary social and cultural life
- 3 Reflect and act upon formative assessments

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Essay	1	2	3
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Outline Syllabus

Sociology of Religion
Sociology of Catholic and Protestant Cultures
Methodology in the Study of Religion
Death and Society
Religion and Identity

Learning Activities

Lectures, Seminars, Workshops, Visits to Religious Places of worship

Notes

The assessment is built around the idea that students will formally submit a draft essay of 1,500 words which will then, after formative feedback has been provided, will be improved for a final 3,500 word summative.