

## Liverpool John Moores University

Title: FANTASTIC WORLDS  
Status: Definitive  
Code: **5018CRWRI** (110489)  
Version Start Date: 01-08-2019

Owning School/Faculty: Liverpool Screen School  
Teaching School/Faculty: Liverpool Screen School

Team	Leader
David Jackson	Y

**Academic Level:** FHEQ5  
**Credit Value:** 24  
**Total Delivered Hours:** 36  
**Total Learning Hours:** 240  
**Private Study:** 204

### Delivery Options

Course typically offered: Semester 2

Component	Contact Hours
Lecture	12
Seminar	12
Workshop	12

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	AS1	Creative Portfolio, including original work and commentary	80	
Presentation	AS2	Presentations/Contributions to seminar	20	

### Aims

*The module aims to foster students' knowledge and understanding of some key features of the related literary genres of fantasy, horror and science fiction and their associated art forms such as cinema, TV, and graphic arts. Students will extend their imaginative worlds within the conventions of these genres, to the end of producing effective writing within the range of techniques appropriate to their chosen form.*

## Learning Outcomes

After completing the module the student should be able to:

- 1 Demonstrate an understanding of fantasy, science fiction and horror through reference to a range of literary, cinematic, artistic, and/or analytical/theoretical texts.
- 2 Produce creative work consistent with the conventions of their chosen genre or sub-genre.
- 3 Communicate findings of study and present creative work effectively to the seminar group

## Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Creative Portfolio	1	2
Presentations	3	

## Outline Syllabus

*Students will study the published work of key fantasy, horror and science fiction writers and look at the ways in which these genres have interbred, changed and cross-pollinated with other genres to open up the current wide field of fantastic fiction, cinema and comic book art. Students will be encouraged to research and develop their own 'Fantastic Worlds' in order to generate original creative work.*

## Learning Activities

Lectures, seminars, screenings, research and private study.

## Notes

The Module will engage students in the study of fantasy, horror and science fiction literature and related arts. This is proven as the most popular genre amongst undergraduate students and provides an opportunity for specialisation which is deliverable to a critical mass of students. Students will produce original, creative work informed by their studies, and present it to their classmates.