

## Film Adaptation

### Module Information

2022.01, Approved

#### Summary Information

Module Code	5021FILM
Formal Module Title	Film Adaptation
Owning School	Liverpool Screen School
Career	Undergraduate
Credits	20
Academic level	FHEQ Level 5
Grading Schema	40

#### Teaching Responsibility

LJMU Schools involved in Delivery
Liverpool Screen School

#### Learning Methods

Learning Method Type	Hours
Lecture	12
Seminar	12
Workshop	24

#### Module Offering(s)

Display Name	Location	Start Month	Duration Number Duration Unit
JAN-MTP	MTP	January	12 Weeks

#### Aims and Outcomes

Aims	1. To investigate the relationship between film and source texts (namely novels, comic books, graphic novels, scripts, plays, computer games, other films etc.)2. To explore the theoretical issues surrounding the relationship of form to content in narrative fiction film as they are highlighted in the process of adaptation3. To facilitate the adaptation of a text into a film script.
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**After completing the module the student should be able to:**

### Learning Outcomes

Code	Number	Description
MLO1	1	Demonstrate knowledge of the complex relationships between a number of films and their source material.
MLO2	2	Analyse the ways in which form and content are related in cinema with specific reference to the process of adaptation
MLO3	3	Successfully adapt a text into a film script

### Module Content

Outline Syllabus	Fidelity, Adaptation as Genre, Intertextuality, Stage to Screen, Shakespearian Adaptations, Film Remakes, Convergence Culture
Module Overview	In this module you will investigate the relationship between film and source texts such as novels, comic books, graphic novels, scripts, plays, computer games, other films etc. You will also explore the theoretical issues surrounding the relationship of form to content in narrative fiction film as they are highlighted in the process of adaptation, to facilitate the adaptation of a text into a film script.
Additional Information	A large proportion of all feature films are adapted from other media; the novel in particular but also comic books, plays, graphic novels, computer games and even poems. In this module we will explore the theories behind adaptation and tease out what exactly is gained and lost through the process. We will consider a number of film adaptations in detail. You will also learn how to adapt a short story or similar into a film script.

### Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Module Learning Outcome Mapping
Essay	Essay - Script	50	0	MLO2, MLO3
Centralised Exam	Exam	50	2	MLO1, MLO2

### Module Contacts

#### Module Leader

Contact Name	Applies to all offerings	Offerings
Ruth Doughty	Yes	N/A

#### Partner Module Team

Contact Name	Applies to all offerings	Offerings
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