

Liverpool John Moores University

Title: COMPUTER LAW
Status: Definitive
Code: **5042COMP** (115991)
Version Start Date: 01-08-2016

Owning School/Faculty: Computer Science
Teaching School/Faculty: Computer Science

Team	Leader
Robert Askwith	Y
Thomas Berry	

Academic Level: FHEQ5 **Credit Value:** 24 **Total Delivered Hours:** 74
Total Learning Hours: 240 **Private Study:** 166

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	24
Practical	24
Tutorial	24

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Presentation	AS1	Group presentation providing advocacy solutions to general Law problems.	40	
Exam	AS2	Examination.	60	2

Aims

*To introduce students to the English and EU legal systems.
To provide an understanding of the judicial process in civil and criminal conflict resolution.*

To understand the law in relation to the commercial exploitation of electronic products and services.

To understand the law in relation to intellectual property, patents and copyright relevant to the provision of electronic products and services.

An understanding of the law in relation to electronic privacy, access and misuse.

Learning Outcomes

After completing the module the student should be able to:

- 1 Discuss and explain the English and European judicial systems and process.
- 2 Identify and apply legal concepts in relation to the commercial exploitation of electronic products and services.
- 3 Discuss the legal issues relating to the ownership and exploitation of electronic products and services.
- 4 Describe the rights and responsibilities of legal persons in relation to the laws of privacy.
- 5 Identify and apply the laws in relation to electronic information and electronic information use and misuse.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Group presentation	1	2	
Examination	3	4	5

Outline Syllabus

Introduction to the legal process - sources of law, administration of law in courts, tribunals and dispute/conflict resolution, rules and admissibility of evidence.

The law in relation to electronic commerce, system and service supply contracts, B2B and B2C commerce, online contracts and electronic records and evidence, outsourcing issues.

Intellectual property and related issues: patent and patent protection, copyright, database protection, online use of trademarks and domain names.

Electronic privacy, access and misuse of information, Data Protection Act, Data Communications Acts, Human Right Acts, laws relating to: online marketing, data collection and profiling, privacy and surveillance, cybercrime and information security, pornography, censorship and the internet.

Learning Activities

Lectures case studies and tutorials.

Notes

To provide an understanding of the law and the use and misuse of information technology products and services.