

## Liverpool John Moores University

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Title: SECURE SOFTWARE DEVELOPMENT  
Status: Definitive  
Code: **5064COMP** (117506)  
Version Start Date: 01-08-2016  
  
Owning School/Faculty: Computer Science  
Teaching School/Faculty: Computer Science

Team	Leader
Brett Lempereur	Y
Martin Randles	

**Academic Level:** FHEQ5      **Credit Value:** 24      **Total Delivered Hours:** 74  
**Total Learning Hours:** 240      **Private Study:** 166

### Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	24
Practical	24
Tutorial	24

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	AS1	Group software development and security task	50	
Exam	AS2	Examination	50	2

### Aims

*To consolidate students' knowledge of the project management techniques used in software engineering projects.*

*To introduce the student to the models, tools and techniques of the development process for software systems, including formal principles of modelling, enabling students to apply these techniques in the analysis and design of systems.*

*To familiarise students with common software security problems and vulnerabilities, and the methods, tools and techniques that can be used during software development to prevent them, including formal techniques.*

*To provide students with an understanding of techniques that should be applied throughout the software development lifecycle in order to improve software security.*

## **Learning Outcomes**

After completing the module the student should be able to:

- 1 Evaluate the principles involved in project planning, scheduling and management, and apply these principles to practical examples.
- 2 Evaluate alternative models used for software engineering projects.
- 3 Analyse software security vulnerabilities and apply appropriate practical techniques to prevent them
- 4 Apply wide-ranging technical and conceptual security skills to the software development lifecycle.

## **Learning Outcomes of Assessments**

The assessment item list is assessed via the learning outcomes listed:

Group task	3	4
Examination	1	2

## **Outline Syllabus**

- Characteristics of large-scale software systems projects. Team membership & activities.*
- Software process models and Agile software development methodologies. CASE tool support.*
- Software project planning - scheduling tools, milestones, option and risk analysis.*
- Project monitoring and reviews, quality assurance.*
- Validation and verification techniques. Formal specification models.*
- Role of modelling in computing. Engineering principles.*
- Common software vulnerabilities (input validation errors, buffer overruns, SQL injection, API abuse etc.).*
- Programming languages and security characteristics, decompiling and obfuscation.*
- The secure software development lifecycle.*
- Threat modelling.*
- Formal techniques for vulnerability analysis (security requirements, code review, auditing, false positives vs. false negatives, etc.).*
- Testing (stress testing, abuse cases, penetration testing), including practical experience of unit testing and fuzz testing.*
- Networking vulnerabilities.*

- Random number generation and cryptography.*
- Secure deployment (software certification, patch management, software updates).*
- General rules and guidelines; secure coding policies.*
- Examples from computing are used throughout and practical exercises used to illustrate the applications of these concepts.*

## **Learning Activities**

Students will undertake a practical software development task contrasting three different methodologies: problem-decomposition, test-driven-development and the secure software development lifecycle.

Students will participate in lectures, tutorials, and lab sessions.

## **Notes**

This module introduces the issues involved in the management of software engineering projects, and their extension to incorporate secure software development techniques and the secure software lifecycle.