## Liverpool John Moores University

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Title:	Programming and Windows Applications
Status:	Definitive
Code:	<b>5308ELE</b> (121430)
Version Start Date:	01-08-2019
Owning School/Faculty:	Electronics and Electrical Engineering
Teaching School/Faculty:	Electronics and Electrical Engineering

Team	Leader
Paul Otterson	Y

Academic Level:	FHEQ5	Credit Value:	20	Total Delivered Hours:	74
Total Learning Hours:	200	Private Study:	126		

### **Delivery Options**

Course typically offered: Semester 2

Component	Contact Hours
Lecture	48
Tutorial	24

# Grading Basis: 40 %

### **Assessment Details**

Category	Short Description	Description	Weighting (%)	Exam Duration
Exam	Exam	Exam	70	2
Report	AS1	Report	30	

### Aims

To develop students practical programming capability to build windows based applications. To develop the students ability to generate effective user and technical documentation

# Learning Outcomes

After completing the module the student should be able to:

- 1 Demonstrate knowledge of data processing within typical software applications
- 2 Outline how data applications are linked through the client interface to a server and how data is managed on servers
- 3 Demonstrate and use commercial software to create deployable Windows applications
- 4 Prepare effective user and technical documentation

### Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Examination	1	2	3
Report	3	4	

# Outline Syllabus

Analysis and modelling. Systems modelling and technical description. Top down and bottom up approaches to systems description Systematic analysis and modelling methods. Requirements analysis. The Unified Modelling Language.

Relational and non-relational data. Database creation, integration and usage. SQL Query language and reporting.

The Visual C# Environment. Visual Studio : Solutions, Projects, Forms Interaction with object linked data structures. Verification and validation of User Input. Deployable windows applications.

C# Web applications. Web-site creation and serving (IIS and ASP.NET). Local hosting and remote hosting. Application executables (ASPX pages) within web sites. Data handling in a web environment.

Web-services. Developing Simple Object Applications Protocol (SOAP) service. SOAP v REST applications. Specifying and schemas. Integrating web-services into windows application.

# Learning Activities

Lecture and practical sessions. Students will be encouraged to work both independently, and within groups.

## Notes

The module provides the student with a practical problem in a group learning environment. To complete the assessment tasks satisfactorily, students will need to participate in the group work activities of the module.