

Liverpool John Moores University

Title: Delivering Adapted Activities
Status: Definitive
Code: **5405SSLN** (123027)
Version Start Date: 01-08-2021

Owning School/Faculty: Sport and Exercise Sciences
Teaching School/Faculty: Sport and Exercise Sciences

Team	Leader
Danny Cullinane	Y
Milly Blundell	
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Academic Level: FHEQ5 **Credit Value:** 20 **Total Delivered Hours:** 40
Total Learning Hours: 200 **Private Study:** 160

Delivery Options

Course typically offered: Semester 2

Component	Contact Hours
Lecture	7
Practical	32
Tutorial	1

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	AS1	Report 2500 word	50	
Practice	AS2	Practice 15 minutes	50	

Aims

The aim of this module is to enable students to identify and manipulate the factors affecting the construction and delivery of sports activities, taking into account the bio-psycho-social needs of the participants.

Learning Outcomes

After completing the module the student should be able to:

- 1 Assess how sports activities could be best adapted to suit the specific needs of the participants.
- 2 Effectively design and deliver an adapted activity.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Report	1
Practice	2

Outline Syllabus

*Acquisition and development of sports skills Identifying participants' needs
Adapting sports activities
Frameworks for adapting activities
Competitive engineering
Examples of adapted activities*

Learning Activities

Students will explore through lectures and in practical sessions the needs of different participant groups, and the variety of frameworks that have been devised to manage adaptations of sports activities.

Students will experience and investigate how modifications in sports activities affect levels and quality of participation through their own involvement in student-led and facilitated practical sessions.

Notes

This module is practical-based.