

Liverpool John Moores University

Title: Location Filming and Sound
Status: Definitive
Code: **5506CTP** (126488)
Version Start Date: 01-08-2021

Owning School/Faculty: Liverpool Screen School
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Mark Smith	

Academic Level: FHEQ5
Credit Value: 20
Total Delivered Hours: 60
Total Learning Hours: 200
Private Study: 140

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Workshop	60

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Practice	AS1	Short programme or film produced on location and viva (2500 words equivalent)	70	
Report	AS2	A simulated contribution to an appropriate journal or trade publication on TV and film analysing a contemporary industry issue (2000 words)	30	

Aims

The aim of this module is to develop camera, sound and post production techniques in location filming situations and complement studio based work. The module will also consider visual narratives and presentation of character.

Learning Outcomes

After completing the module the student should be able to:

- 1 Apply camera and microphone techniques in a location environment.
- 2 Analyse the processes of communication, capture sound and vision and visual construction on location.
- 3 Operate the core equipment components of location and OB units and demonstrate an understanding of the processes of which they are part.
- 4 Analyse TV and film location creation with reference to appropriate theory and known examples of location film or television.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Short programme/film + Viva	1	3
Contribution to journal	2	4

Outline Syllabus

The module will look at the technical needs of location filming and the different technical solutions available to practitioners. The key principles of light, sound and image capture will be examined. Analysis of the way in which visual and audio technique impact on an audience's experience of a story will be undertaken. A number of narrative strategies and the cultural significance of story will be examined.

Learning Activities

This module requires students to develop practical skills alongside the presentation of ideas and critical contexts and as such is best suited to workshop-based learning where flexible and varied activities including skills sessions, discussions and informal presentations can be designed on a weekly basis.

Notes

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