

Liverpool John Moores University

Title: Multi Camera and Studio Creation
Status: Definitive
Code: **5507CTP** (126489)
Version Start Date: 01-08-2021

Owning School/Faculty: Liverpool Screen School
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Mark Smith	

Academic Level: FHEQ5
Credit Value: 20
Total Delivered Hours: 60
Total Learning Hours: 200
Private Study: 140

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Workshop	60

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Practice	AS1	Short programme or film produced in the studio and viva (2500 words equivalent)	70	
Report	AS2	A simulated contribution to an appropriate journal or trade publication on TV and film analysing a contemporary industry issue (2000 words)	30	

Aims

The aim of this module is to build upon the introduction to camera, sound and post production techniques and develop them and related new skills in the context of a studio environment. The module will also examine the nature and significance of

different roles and communication processes in the studio and consider concepts and ideas as they are relevant to both the process of making and the finished product.

Learning Outcomes

After completing the module the student should be able to:

- 1 Apply camera and microphone techniques in a studio environment.
- 2 Analyse the processes of communication, capture (sound and vision) and visual construction in a TV studio.
- 3 Operate the core equipment components of a TV studio and demonstrate an understanding of the processes of which they are part.
- 4 Analyse TV and film studio creation with reference to appropriate theory and known examples of studio film or television.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Programme/Film and Viva	1	3
Contribution to journal	2	4

Outline Syllabus

The module will cover practical structures for working in the studio (roles and the equipment that make up the studio system). Communication, mass media and audience reception theory will be considered and integrated into practice

Learning Activities

This module requires students to develop practical skills alongside the presentation of ideas and critical contexts and as such is best suited to workshop-based learning where flexible and varied activities including skills sessions, discussions and informal presentations can be designed on a weekly basis.

Notes

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