

Liverpool John Moores University

Title: PUPPETRY ELECTIVE
Status: Definitive
Code: **5512OPT** (109341)
Version Start Date: 01-08-2011

Owning School/Faculty: Liverpool Institute for Performing Arts
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Ashley Shairp	Y

Academic Level: FHEQ5
Credit Value: 12.00
Total Delivered Hours: 120.00
Total Learning Hours: 120
Private Study: 0

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Online	90.000
Practical	5.000
Seminar	10.000
Workshop	15.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Practice	CONTINUOUS	Coursework - Continual Assessment and Presentations	100.0	1.00

Aims

The aim of this module is to give a broad and inspiring introduction to the world of puppetry. It will consider various types of puppetry in terms of history, theory, making skills and performance. It will be a very practical module, concentrating on experimentation and collaborative work, utilising design, making and performance skills within the group.

It will enable students to develop - through analysis combined with creative work and practical experience - their knowledge, skills and understanding of puppetry work in and for the 21st Century. It will inform students of current debate and discourse on the position and importance of current puppetry practice.

Learning Outcomes

After completing the module the student should be able to:

- 1 Demonstrate an understanding of the different types of puppetry through research and practical work.
- 2 Work individually and collaboratively in order to experiment and explore puppetry as a performance medium.
- 3 Develop a range of design and making skills.
- 4 Demonstrate creativity and imagination by devising a short performance utilising and exploiting the possibilities of puppetry.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

CONTINUOUS	1	2	3	4
ASSESSMENT				

Outline Syllabus

Introduction to the different areas of Puppetry including Marionettes, Shadow, Glove and Rod.

History of puppetry from around the world.

Introduction to making techniques (from sophisticated materials and processes to use of found objects).

Introduction to performance techniques.

Practical workshops exploring puppetry in performance.

Experimenting with developing new and emerging technologies and puppetry.

Presentation of results of experiments (in whatever form is appropriate).

Presentation of research and practical work.

Learning Activities

The module will be taught by puppetry specialists through a series of lectures, seminars and practical workshops. All students, regardless of subject area will learn and be expected to experiment with both making and performance skills in relation to puppetry. Research work will demonstrate knowledge of the definitions of puppetry and the underpinning theories and history, as well as work of relevant artists and companies in the field. The module will culminate in a presentation/performance in order to articulate knowledge of the field and demonstrate collaborative, group based and individual skills.

References

Course Material	Book
Author	Thangegi, Ma
Publishing Year	1994
Title	The illusion of life: Burmese marionettes
Subtitle	
Edition	
Publisher	Thailand: White Orchid Press
ISBN	

Course Material	Book
Author	Currell, David
Publishing Year	1999
Title	Puppets and puppet theatre
Subtitle	
Edition	
Publisher	Marlborough: The Crowood Press Ltd
ISBN	

Course Material	Book
Author	Finch, Christopher
Publishing Year	1993
Title	Jim Henson: the works
Subtitle	
Edition	
Publisher	US: Random House
ISBN	

Notes

For modules with multiple assessments students must pass all individual elements, as detailed in the Principles and Procedures for Higher Education A2.3.4.

Students will be encouraged to experiment with the medium, utilising their main subject skills but boldly exploring other avenues of their creativity. Continual assessment of the whole process is therefore paramount.

Some basic making materials will be provided, but there will be a strong emphasis on creative use and exploration of the found object.