

Liverpool John Moores University

Title: VOCATIONAL SKILLS
Status: Definitive
Code: **5516TPR** (116252)
Version Start Date: 01-08-2018

Owning School/Faculty: Liverpool Screen School
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Mark Smith	Y

Academic Level: FHEQ5
Credit Value: 24
Total Delivered Hours: 80
Total Learning Hours: 240
Private Study: 160

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	16
Seminar	30
Tutorial	4
Workshop	30

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Practice	PRACTICAL	Practical Project 1	50	
Practice	PRACTICAL	Practical Project 2	50	

Aims

This module will extend the range of skills taught at Level One, and allow a degree of specialization within areas chosen by each student, as appropriate for their personal career choices. It will involve a detailed study of two specific areas of theatre and performance design and technology. The student will have a greater understanding of the current professional context of these specialist areas of production, and the

opportunity to apply them in a practical project. These skills extend to the use of specialist equipment and current professional working practices, and look at choices of design materials, management techniques and specialist software.

Learning Outcomes

After completing the module the student should be able to:

- 1 Evaluate contemporary styles, practices and contexts of aspects of performance design and production.
- 2 Examine, select and employ specialised production processes effectively in a performance context, or in the preparation for performance.
- 3 Create a design or system of work from initial idea or client's brief, and finesse to finished product with guidance.
- 4 Appraise a range of design, production and construction techniques, and operate tools safely, competently and appropriately, and with a degree of autonomy and initiative, questioning and applying appropriate Health and Safety considerations.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

PRACTICAL PROJECT 1	1	2	3	4
PRACTICAL PROJECT 2	1	2	3	4

Outline Syllabus

The lectures, seminars and workshops will examine key areas of work such as the following:

*Puppetry techniques in performance
Stage and company management
Sound reinforcement for live performance
Lighting design from text
Intelligent lighting programming and operation
Costume and prop creation
Costume construction and deconstruction
Live art and site-specific installation
Video projection and multimedia for live performance
Stage Technology, flying and pyrotechnics
Video editing and camera techniques*

Learning Activities

The student will be given lectures, workshops and tutorials in the use of technique and appropriate application. The course will be delivered over one-time period. The

sessions will consist of lectures, seminars, workshops and tutorial sessions. This will be broken into several stages, first lecture-based, second - practical work, thirdly practical project to apply the ideas learnt. They will be able to use this knowledge to create and execute designs for LIPA's main production programme or their own, assessable projects to fulfil the briefs for each part of this module.

Notes

Some of these projects will be integrated within LIPA's main public production programme, where the specific skills gained can be demonstrated in a live context, and others will involve dedicated projects initiated separately for the purposes of assessment, but also sharing outcomes with an audience through presentation or exhibition.