

Liverpool John Moores University

Title: MUSIC PRODUCTION 2
Status: Definitive
Code: **5530MUS** (118607)
Version Start Date: 01-08-2019

Owning School/Faculty: Liverpool Screen School
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Ros Merkin	Y

Academic Level: FHEQ5
Credit Value: 24
Total Delivered Hours: 75
Total Learning Hours: 240
Private Study: 165

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	30
Seminar	45

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Presentation	MINOR PRES	Minor Production Presentation	35	
Reflection	RES PRES	Research Presentation	15	
Practice	MAJOR PRES	Major Production Presentation	50	

Aims

Music Production 2 builds upon the techniques gained in Music Production 1 and develop the overall understanding of Record Production as a discipline in preparation for the change of focus of the Level 6 Producer module. The module aims to introduce learners to professional approaches and methods of evaluation work within a wider context. It also aims to develop understanding of professional practices and techniques and the reasoning behind some of the

methods employed in the wider music industry environment.

Learning Outcomes

After completing the module the student should be able to:

- 1 Produce, mix and master a good quality multi-track recordings using at least two industry standard non-linear desktop recording packages
- 2 Demonstrate creative use of, and a thorough operational fluency with, the core functions and features of industry standard desktop recording software, including programming software instruments, synthesisers, multi-track recording, EQ, mixing, dynamics effects and processors
- 3 Exercise a high level of control with regard to audio quality and the musical performance of others
- 4 Display knowledge of the development, techniques and professional context of the record production
- 5 Critically evaluate work with regard to broader popular culture within the production process

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

MINOR PRODUCTION PRESENTATION	1	3	5
RESEARCH PRESENTATION	4		
MAJOR PRODUCTION PRESENTATION	2	3	5

Outline Syllabus

Non-linear recording, editing and manipulation of audio using industry standard Digital Audio Workstation (DAW) software

Mastering

Current practice and historical perspectives on studio techniques and processes

Sampling and synthesis

The creative role of the producer

Learning Activities

The module will combine lectures and computer based workshops. It is designed to consolidate, enhance and further develop skills in sound technology and the production and post-production of music.

The lectures will tend to focus on historical perspective, development of critical

listening through the utilisation of historical and current recordings and wider descriptions of specific modern studio techniques and processes. The workshops reinforce the overall definition of a Record Producer as one who takes creative responsibility by aiming to allow students to develop an understanding of many of the techniques available.

Notes

The lectures will build upon topics introduced at Level 1 and will develop themes and ideas further. Workshops will link to lecture topic where practical and will allow further investigation of the topics and techniques discussed.