

Liverpool John Moores University

Title: MUSIC PRODUCTION 2 ELECTIVE
Status: Definitive
Code: **5531MUS** (118614)
Version Start Date: 01-08-2011

Owning School/Faculty: Liverpool Institute for Performing Arts
Teaching School/Faculty: Liverpool Institute for Performing Arts

Team	Leader
Martin Isherwood	Y

Academic Level: FHEQ5
Credit Value: 12.00
Total Delivered Hours: 45.00
Total Learning Hours: 120
Private Study: 75

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Tutorial	45.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Presentation	PRESENT	Production presentation	100.0	

Aims

Non-Specialist Music Production aims to introduce students to industry-standard techniques, approaches and methods of evaluation, using professional software to produce demo-standard music. It also aims to develop understanding of professional practices and the reasoning behind some of the methods employed in the wider music industry environment, and allow students to experiment with ideas using the available software and associated technologies.

Learning Outcomes

After completing the module the student should be able to:

- LO1 Produce, mix and master multitrack demo-quality recordings using an industry standard non-linear desktop recording package
- LO2 Demonstrate creative use of the core functions and features of industry standard desktop recording software, including programming software instruments, synthesisers, multitrack recording, EQ, mixing, dynamics effects and processors
- LO3 Critically evaluate work with regard to broader popular culture within the production process

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

PRODUCTION	LO	LO	LO
PRESENTATION	1	2	3

Outline Syllabus

Non-linear recording, editing and manipulation of audio using industry standard Digital Audio Workstation (DAW) software

Understanding the various stages of music production, for example, performance, recording, mixing and mastering

Current practice and historical perspectives on studio techniques and processes

Sampling, synthesis and processing

The creative role of the producer in a commercial context

Learning Activities

The module will combine lectures and computer based workshops. Lectures will tend to focus on historical perspective, development of critical listening through the utilisation of historical and current recordings and wider descriptions of specific modern studio techniques and processes. The workshops will be used to develop confidence with the available software and an understanding of many of the techniques available.

References

Course Material	Book
Author	Cousins & Hepworth-Sawyer
Publishing Year	2010
Title	Logic Pro 9 and Logic Express 9

Subtitle	Audio & Music Production professional audio production
Edition	1ST
Publisher	Focal Press
ISBN	978-0240521930

Course Material	Book
Author	Farinella, D.J.
Publishing Year	2006
Title	Producing Hit Records
Subtitle	Secrets From The Studio
Edition	1ST
Publisher	Schirmer Trade Books
ISBN	978-0825672996

Course Material	Book
Author	Dvorin & Brock
Publishing Year	2010
Title	Logic Pro 9
Subtitle	Advanced Music Production
Edition	1ST
Publisher	Peachpit Press
ISBN	978-0321647450

Course Material	Book
Author	Goodall, H
Publishing Year	2001
Title	Big Bangs
Subtitle	Five Musical Revolutions
Edition	2ND (NEW)
Publisher	Vintage Books
ISBN	978-0099283546

Course Material	Book
Author	Cunningham, M
Publishing Year	1999
Title	Good Vibrations
Subtitle	A History of Record Production
Edition	2nd (revised)
Publisher	Sanctuary Publishing
ISBN	978-1860742422

Notes

There will be an opportunity in the middle of the module for students to plan and present a minor project which can be used as an experiment which can feed in to the final assessment task.

