

Design from Text 2

Module Information

2022.01, Approved

Summary Information

Module Code	5541TPR
Formal Module Title	Design from Text 2
Owning School	Liverpool Screen School
Career	Undergraduate
Credits	20
Academic level	FHEQ Level 5
Grading Schema	40

Teaching Responsibility

LJMU Schools involved in Delivery
LJMU Partner Taught

Partner Teaching Institution

Institution Name	
Liverpool Institute for Performing Arts	

Learning Methods

Learning Method Type	Hours
Lecture	25
Seminar	14
Tutorial	15
Workshop	6

Module Offering(s)

Display Name	Location	Start Month	Duration Number Duration Unit

	SEP-PAR	PAR	September	28 Weeks
--	---------	-----	-----------	----------

Aims and Outcomes

Aims This module aims to develop and advance skills taught and practifurther developing and demonstrating an understanding of the diridea generation to final presentation of a proposed design. This p designers a realistic awareness of working to budget in collaborat manager as well as teaching and refining practical craft skills such costume drawing. It also aims to further develop verbal presentation	ector/designer process, from roject also aims to give the ion with a production n as model making and
--	--

After completing the module the student should be able to:

Learning Outcomes

Code	Number	Description		
MLO1	1	Liaise and collaborate effectively with a director and a production manager, developing a positive working relationship.		
MLO2	2	Research independently and effectively, to support and develop a design from a given text.		
MLO3	3	Develop imaginative ideas, judging the practical and technical considerations of a given space, and work to a specified budget.		
MLO4	4	Present work that communicates and applies ideas and technical information articulately, using models, technological media, and a variety of drawings.		

Module Content

Outline Syllabus	This module will be delivered by design staff and a freelance director through a series of lectures, workshops, field visits and individual tutorial meetings. There will be considerable research time and private study. The module will begin with lectures and seminars introducing the given texts/brief. Students will work individually with the director through a series of one-to-one meetings on one of the chosen texts. Additional support will be provided by design staff and by a professional production manager. As the theoretical designs develop there will be additional lectures/workshops dealing with advanced model making, lighting visualisations, costume design, technical drawing and presentation skills. The final presentation of the finished proposed design will be before the entire group. There will be a great emphasis on the detail, practicality and rigour of the final design. There will be two assessment points, firstly the process, which will include all the meetings with the director and supervising staff and focus on the ability to develop and evolve an idea. The second assessment point will be based on the final presentation of the scheme which should include a completed model, costume designs, storyboard images and technical drawings. The effectiveness of the verbal presentation will also be considered.
Module Overview	
Additional Information	Ashley Shairp is the Module Leader

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Module Learning Outcome Mapping
Portfolio	Continual assessment	50	0	MLO1, MLO2, MLO3
Presentation	Final presentation	50	0	MLO3, MLO4

Module Contacts

Module Leader

Contact Name	Applies to all offerings	Offerings

Partner Module Team