Liverpool John Moores University

Title: DIALOGUE IGNITES CHANGE

Status: Definitive

Code: **5550DVA** (115341)

Version Start Date: 01-08-2011

Owning School/Faculty: Liverpool School of Art & Design

Teaching School/Faculty: Stockport College

Team	Leader
Jon Moorhouse	Υ

Academic Credit Total

Level: FHEQ5 Value: 12.00 Delivered 60.00

60

Hours:

Total Private Learning 120 Study:

Hours:

Delivery Options

Course typically offered: Semester 1

Component	Contact Hours
Lecture	3.000
Seminar	4.000
Tutorial	1.000
Workshop	52.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	AS1	Research	60.0	
Report	AS2	Practical Work	40.0	

Aims

To stimulate and extend the student's cultural awareness.

To provide the student with a broader understanding of context.

To enrich the student's Pathway specialism.

To re-inforce and consolidate collaborative learning and exploration.

Learning Outcomes

After completing the module the student should be able to:

- 1 Explore and exploit resources and methodologies.
- 2 Interpret and express ideas through relevant contexts.
- 3 Conduct problem solving techniques through interpretation appropriate to the option choice.
- 4 Discuss and critique own working methods.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Research 1 2

Practical 3 4

Outline Syllabus

Students will choose one of the categories below as their option. They will then be broken into

3 mixed cohort groups and will investigate the chosen 'theme' from their different perspectives.

Society: (Group behaviour) develop and refine a body of knowledge about human social structure and activity based upon the given theme.

People: (Individual behaviour) develop and refine a body of knowledge that deals with various spheres of human activity and the role of mental functions within individual social behaviour, based upon the given theme.

Systems: (Market behaviour) develop and refine a body of knowledge that studies the production, distribution, and consumption of goods and service based upon the given theme.

Learning Activities

There is an overarching theme of Socialisation within this module, meaning that moral norms, attitudes, values, motives, social roles, language and symbols may be discussed within 3 option categories. (see Outline Syllabus)

The ability to conduct relevant research is one of the designer's richest resources; this module explores the interrelated processes of uncovering, collecting, and categorizing data in order to reinforce a comprehensive critical understanding of a given 'theme'. Through inter-disciplinary /cross pathway group discussion and working closely with staff from different design disciplines as well as staff from non-design backgrounds, students will investigate, examine and explore the cultural, political and economic forces that play a role in events that shape our lives.

Each option will analyse the same 'theme' but from their respective view points, in so doing allowing a broad appreciation of the 'theme' to be understood and communicated. The resulting dialogue arising from the 3 option categories will be disseminated individually or through team presentations.

References

Course Material	Book
Author	Albrow, M.
Publishing Year	1999
Title	Sociology
Subtitle	The Basics
Edition	
Publisher	Routledge
ISBN	

Course Material	Book
Author	Woods, B.
Publishing Year	1995
Title	Basics in Psychology
Subtitle	
Edition	
Publisher	Hodder Arnold
ISBN	

Course Material	Book
Author	Malkiel, B.G.
Publishing Year	2002
Title	Naked Economics
Subtitle	Undressing the Dismal Science
Edition	
Publisher	WW Norton and Co
ISBN	

Course Material	Book
Author	Holland, A.
Publishing Year	2007
Title	Joseph Beuys and Rudolf Steiner
Subtitle	Imagination, Inspiration, Intuition
Edition	
Publisher	National Gallery of Victoria
ISBN	

Course Material	Book
Author	Woods, G.

Publishing Year	1970
Title	Art without Boundaries 1950 - 70
Subtitle	
Edition	
Publisher	Thames and Hudson
ISBN	

Notes

Today's designer works on several levels confirming that knowledge is not insular but rather multidimensional he/she is an analyst, a synthesist, a generalist, a critic and a negotiator.

Students will test a range of methodologies and strategies in order to evaluate their appropriateness, coherence and value to the given 'theme'.