Liverpool John Moores University

Title: Portfolio and Professional Development (Graphic Design)

Status: Definitive

Code: **6004GD** (117868)

Version Start Date: 01-08-2019

Owning School/Faculty: Liverpool School of Art & Design Liverpool School of Art & Design

Team	Leader
Jonathan Spencer	Υ
Hilary Judd	
Emily Hayes	
Chris Jackson	
Cecilia Garside	
lan Mitchell	
Mike O'Shaughnessy	

Academic Credit Total

Level: FHEQ6 Value: 24 Delivered 62

Hours:

Total Private

Learning 240 Study: 178

Hours:

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours	
Lecture	6	
Practical	48	
Seminar	6	
Tutorial	2	

Grading Basis: 40 %

Assessment Details

Category	Short	Description	Weighting	Exam
	Description		(%)	Duration
Portfolio	Port	Portfolio of finished project work, supporting research and development work	50	
Portfolio	Port	Portfolio identity, CV and online presence	50	

Aims

- 1. To examine the function of professional career areas within Graphic Design and related industries.
- 2. To offer students the opportunity to undertake live projects with real-world implications.
- 3. To examine the relationship between portfolio presentation and students' individual ideology and/or future career aspirations.

Learning Outcomes

After completing the module the student should be able to:

- 1 1. Acknowledge professional constraints relevant to graphic design with imagination and creativity.
- 2 2. Apply relevant critical, organisational and technical WoW skills.
- 3 3. Synthesise and present a portfolio of finished coursework that engages with a distinctive agenda for their future.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Portfolio 1 2
Portfolio 2 3

Outline Syllabus

- 1. Live projects, national competition briefs and end of year degree show publicity.
- 2. Personal identity for portfolio, showreel and/or online portal.
- 3. Creative industry talks
- 4. Interviews, creative CV, working as a freelancer, grant writing, graduate opportunities etc.
- 5. Self-promotion/marketing strategies.
- 6. Portfolio reviews

Learning Activities

- 1. This is a practical studio based module supported by a programme of individual (PDP) tutorials, group seminars, professional practice lectures, WoW events and portfolio reviews.
- 2. Students are assigned a personal tutor and have the opportunity to engage in a negotiated live project or competition brief.
- 3. This module is yearlong. Practical activities take place throughout the year and culminate in the production of a personal identity for a final portfolio and online presence.

- 4. The final assessment for this module is 50% Portfolio 1 (comprising finished project work and supporting research and development work,) and 50% Portfolio 2 (comprising portfolio identity, CV and online presence.)
- 5. Written feedback is given in response to an interim review.
- 6. On-going informal feedback will be available via tutorial and seminar

Notes

This module offers an opportunity to undertake industry and work related learning opportunities to explore and apply a variety of presentation techniques (including online portfolios) in the production of a portfolio reflecting personal development and future career aspirations. The module builds upon the experiences of the Level 5 Professional Development