Liverpool John Moores University

Title: Portfolio and Professional Development (Illustration)

Status: Definitive

Code: **6005GD** (117869)

Version Start Date: 01-08-2019

Owning School/Faculty: Liverpool School of Art & Design Liverpool School of Art & Design

| Team | Leader |
|--------------------|--------|
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Academic Credit Total

Level: FHEQ6 Value: 24 Delivered 62

Hours:

Total Private

Learning 240 Study: 178

Hours:

Delivery Options

Course typically offered: Standard Year Long

| Component | Contact Hours | |
|-----------|---------------|--|
| Lecture | 6 | |
| Practical | 48 | |
| Seminar | 6 | |
| Tutorial | 2 | |

Grading Basis: 40 %

Assessment Details

| Category | Short | Description | Weighting | Exam |
|-----------|-------------|--|-----------|----------|
| | Description | | (%) | Duration |
| Portfolio | Port | Portfolio of finished project work, supporting research and development work | 50 | |
| Portfolio | Port | Portfolio identity, CV and online presence | 50 | |

Aims

- 1. To examine the function of professional career areas within Illustration and related industries.
- 2. To offer students the opportunity to undertake live projects with real-world implications.
- 3. To examine the relationship between portfolio presentation and students' individual ideology and/or future career aspirations.

Learning Outcomes

After completing the module the student should be able to:

- 1 1. Acknowledge professional constraints relevant to illustration with imagination and creativity.
- 2 2. Apply relevant critical, organisational and technical WoW skills.
- 3 3. Synthesise and present a portfolio of finished coursework that engages with a distinctive agenda for their future.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Portfolio 1 2

Portfolio online presence 2 3

Outline Syllabus

- 1. Live projects, national competition briefs and end of year degree show publicity.
- 2. Personal identity for portfolio, showreel and/or online portal.
- 3. Creative industry talks
- 4. Interviews, creative CV, working as a freelancer, grant writing, graduate opportunities etc.
- 5. Self-promotion/marketing strategies.
- 6. Portfolio reviews

Learning Activities

- 1. This is a practical studio based module supported by a programme of individual (PDP) tutorials, group seminars, professional practice lectures, WoW events and portfolio reviews.
- 2. Students are assigned a personal tutor and have the opportunity to engage in a negotiated live project or competition brief.
- 3. This module is yearlong. Practical activities take place throughout the year and culminate in the production of a personal identity for a final portfolio and online presence.

- 4. The final assessment for this module is 50% Portfolio 1 (comprising finished project work and supporting research and development work,) and 50% Portfolio 2 (comprising portfolio identity, CV and online presence.)
- 5. Written feedback is given in response to an interim review.
- 6. On-going informal feedback will be available via tutorial and seminar

Notes

This module offers an opportunity to undertake industry and work related learning opportunities and to explore and apply a variety of presentation techniques (including online portfolios) in the production of a portfolio reflecting personal development and future career aspirations. The module builds upon the experiences of the Level 5 Professional Development