

## Liverpool John Moores University

Title: Audio Cultures and Audio Technology  
Status: Definitive  
Code: **6013POP** (117902)  
Version Start Date: 01-08-2013

Owning School/Faculty: Liverpool School of Art & Design  
Teaching School/Faculty: Liverpool School of Art & Design

Team	Leader
Ron Moy	Y
Alexander Germaines	

**Academic Level:** FHEQ6      **Credit Value:** 24.00      **Total Delivered Hours:** 69.00  
**Total Learning Hours:** 240      **Private Study:** 171

### Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Workshop	69.000

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Essay	AS1		35.0	
Essay	AS2		65.0	

### Aims

*To provide an analysis on the position of music and sound within culture  
To provide an analysis of the role of technology in music production, distribution, and consumption*

### Learning Outcomes

After completing the module the student should be able to:

- 1 1) Conceptualise and contextualize the role of sound within different media, and within culture in general.
- 2 2) Critically review academic literature on the role of audio technology in the production of sound.
- 3 3) Explore and evaluate specific influences that audio technology has had upon media texts.

### Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Essay 1	1	
Essay 2	2	3

### Outline Syllabus

*Part one historicises and analyses the role of sound within culture and mediated texts, focusing on such areas as screen sound, the radio voice, ambient sound and noise. Part two historicises and analyses the development of recorded sound over the past century, focusing upon new technologies and their impact upon music and culture*

### Learning Activities

Workshops, screenings, listening exercises, annotated bibliographies.

### References

<b>Course Material</b>	Book
<b>Author</b>	Altman, R. et al
<b>Publishing Year</b>	1992
<b>Title</b>	Sound Theory, Sound Practice
<b>Subtitle</b>	
<b>Edition</b>	
<b>Publisher</b>	Routledge, London
<b>ISBN</b>	

<b>Course Material</b>	Book
<b>Author</b>	Braun, H-J.
<b>Publishing Year</b>	2002
<b>Title</b>	Music and Technology in the Twentieth Century
<b>Subtitle</b>	
<b>Edition</b>	
<b>Publisher</b>	John Hopkins University Press, Baltimore

<b>ISBN</b>	
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<b>Course Material</b>	Book
<b>Author</b>	Bull, M.
<b>Publishing Year</b>	2001
<b>Title</b>	Sound Moves
<b>Subtitle</b>	Pop Culture and the Urban Experience
<b>Edition</b>	
<b>Publisher</b>	Routledge, London
<b>ISBN</b>	

<b>Course Material</b>	Book
<b>Author</b>	Dickinson, K.
<b>Publishing Year</b>	2003
<b>Title</b>	Movie Music
<b>Subtitle</b>	The Film Reader
<b>Edition</b>	
<b>Publisher</b>	Routledge, London
<b>ISBN</b>	

<b>Course Material</b>	Book
<b>Author</b>	Moy, R.
<b>Publishing Year</b>	2000
<b>Title</b>	An Analysis of the Position and Status of Sound Radio in Contemporary Society
<b>Subtitle</b>	
<b>Edition</b>	
<b>Publisher</b>	Edwin Mellen, Lampeter
<b>ISBN</b>	

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## Notes

Part one historicises and analyses the role of sound within culture and mediated texts. It explores the reasons behind attempts to marginalize sound within a specular hierarchy. Part two historicises and analyses the development of recorded sound over the past century, focusing on new technologies and their impact upon music and culture.