Liverpool John Moores University

Title: APPETITIVE BEHAVIOUR: PLEASURE & REWARD

Status: Definitive

Code: **6014PSYSCI** (117477)

Version Start Date: 01-08-2020

Owning School/Faculty: Psychology Teaching School/Faculty: Psychology

Team	Leader
David Moore	Υ
Susannah Walker	
Francis McGlone	

Academic Credit Total

Level: FHEQ6 Value: 24 Delivered 46

Hours:

Total Private

Learning 240 Study: 194

Hours:

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours		
Lecture	12		
Practical	18		
Tutorial	4		
Workshop	12		

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	A2	Experimental protocol	20	
Report	A1	Practical report	65	
Reflection	A3	Reflective writing	15	

Aims

1. Develop theoretical understanding of reward mechanisms that determine appetitive behaviour using examples from the fields of feeding and addiction.

2. Develop laboratory skills to apply theoretical knowledge in the experimental study of appetitive behaviour

Learning Outcomes

After completing the module the student should be able to:

- Demonstrate learning about generic mechanisms governing appetitive behaviour and employ knowledge gained to write an experimental protocol for the investigation of appetitive behaviour
- 2 Demonstrate learning about generic mechanisms governing appetitive behaviour and employ knowledge gained to write an experimental protocol for the investigation of appetitive behaviour
- 3 Employ knowledge gained to design and execute a laboratory experiment on appetitive behaviour (e.g., food intake, alcohol intake, responsivity to food/drug cues) and communicate the outcome in a manner appropriate to the discipline
- Demonstrate development and application of statistical analysis skills for experimental research
- 5 Demonstrate reflective awareness of processes involved in laboratory team working
- 6 Communicate in a clear and concise manner the outcome of team work

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Experimental protocol 2

Practical report 1 3 4 5

Reflective writing 6

Outline Syllabus

Lectures will provide knowledge base regarding the nature of appetitive behaviour, experimental paradigms used in the study of such behaviour and current "hot" topics in appetitive beahviour research. Workshops will provide support for the development of laboratory skills, data collection and skills related to analysis and presentation. Practicals will comprise data collection in laboratory.

Learning Activities

The module teaching and learning strategy is underpinned by research-informed teaching. Learning will be guided by the research activity of the module staff and the published work of others in the discipline to illustrate ideas, concepts, methodology and theories or to provide examples. Students will develop knowledge and researcher skills by learning in 'enquiry' mode. Learning activities will comprise research informed lectures, skills workshops, tutorials and hands-on laboratory activities. Students will work in teams to design, execute, and communicate the

results of experiments.

Notes

Students will work in teams to plan, design and execute an experimental protocol after attending a series of lectures on specific topics. Student team work will be supported by hands-on supervision from tutors in laboratory and class settings.