

Liverpool John Moores University

Title: UNITS FOR LIFE
Status: Definitive
Code: **6015ID** (109972)
Version Start Date: 01-08-2011

Owning School/Faculty: Liverpool School of Art & Design
Teaching School/Faculty: Liverpool School of Art & Design

Team	Leader
Gary Brown	Y

Academic Level: FHEQ6
Credit Value: 60.00
Total Delivered Hours: 116.00
Total Learning Hours: 600
Private Study: 484

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	24.000
Online	27.000
Seminar	8.000
Tutorial	39.000
Workshop	18.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Essay	AS1	coursework as specified by the learning agreement.	100.0	

Aims

To create a framework within which students can fully exhibit their skills to research, develop and design an interior design scheme that is fully supported by informed and integrated knowledge of design theory, physical and cultural context, technology, materials and practice.

Learning Outcomes

After completing the module the student should be able to:

- 1 An ability to research, theorise, develop and produce drawings models of three-dimensional spaces and forms that integrates social, aesthetic and technical requirements into a design scheme level of multiple three dimensional spaces with multiple uses.
- 2 The ability to discuss their design and make considered judgements in social, aesthetic and technical terms within a broad technical, historical and cultural context.
- 3 The ability to use visual written and verbal techniques to communicate design ideas and theories, including simulations in real and virtual models.
- 4 The ability to utilise 'representations' to test and reflectively criticise concepts and ideas as part of their design approach.
- 5 The ability to understand and integrate environmental systems within their design and to discuss their system design decisions in terms of the comfort of users, daily and seasonal cycles and a sustainability environment.
- 6 The ability to manage themselves in the research, development, design and production of their project and the negotiation of a learning agreement.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

ESSAY	1	2	3	4	5	6
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Outline Syllabus

The module consists of a Comprehensive Design Project (CDP) defined by an individually negotiated learning agreement. The completed project should have a content that covers Image / Branding, Theory, Space Planning & Design, Technology (Report), Detailing / Construction.

Duration of module 15 weeks. Introduction 4 hour seminar, 4 no seminar / lectures on best practice spatial typology examples of 1.5 hour duration, 6 no Lectures on contemporary Interior designs as a holistic approach, 12 no group / individual tutorials of 3 hrs duration, 3 no Review of 6 hrs. Lectures on environmental issues 2 no 1 hr. 4 Practice lectures of 1 hr. 2no 3 hr seminar/workshops with predetermined objectives (Environmental integration). 3 hrs lectures on specialist finishes. 3 hrs lectures on contemporary designs & details 3 hrs feed back. Detailing. Introduction seminar 2 hours. Group tutorials 3 no 1-hour group sessions. 2 no 6 hr detail workshops, Tutor and peer reviews 6 hours. Externals

Scheme Level; Multiple three dimensional spaces with multiple uses exhibiting knowledge of the integration of theory, technology & practice. The design project reports, drawings, models & details should clearly illustrate a rigor of approach exhibiting a comprehension and assimilation of diverse information sources. The design report should be an integral supporting document explaining aspects of the design in terms of theory, cultural context facilities & strategies, environmental

technologies, materials & finishes.

Note studentship as defined in the student handbook is an integral part of assessment.

Outcomes can be weighted differently by students through the negotiation of the learning agreement with their tutor of the. Typically the variations in weighting would fall within the following boundaries.

Image / Theory 10, 15 or 20%

Design 40,45 or 50%

Environmental Technology 10, 15 or 20%

Construction 10, 15 or 20%

Learning Activities

Seminar / lectures, Group tutorials, Reviews, Workshops

Relates to Interior design Learning Outcomes

A1, A2, A3, A4, A5, A6, B1, B2, B3, B4, B5, B6, B7, C1, C2, C3, C4, C5, D1, D2, D4, D5, D6

References

Course Material	Book
Author	ABERCROMBIE, S.
Publishing Year	1990
Title	S A philosophy of interior design
Subtitle	
Edition	
Publisher	Harper and Row
ISBN	

Course Material	Book
Author	COATES, N.
Publishing Year	2004
Title	Collidoscope : new interior design / London
Subtitle	
Edition	
Publisher	Laurence King Publishing
ISBN	

Course Material	Book
Author	HAMMER, N.R.
Publishing Year	1999
Title	Interior landscapes : an American design portfolio of green environments
Subtitle	

Edition	
Publisher	Rockport
ISBN	

Course Material	Book
Author	KNACKSTEDT,M.V
Publishing Year	1995
Title	Interior design and beyond : art, science, industry
Subtitle	
Edition	
Publisher	John Wiley
ISBN	

Course Material	Book
Author	MYERSON, J.
Publishing Year	2000
Title	J International interiors 7 / London
Subtitle	
Edition	
Publisher	Laurence King
ISBN	

Notes

The essential nature of the module is to create a framework within which students can explore and exhibit the knowledge and skills that they have accumulated. Students undertaking the module are offered a project framework / initiation that forms a springboard from which individuals can develop their own direction of interest. The process is defined by a negotiated learning agreement.