

## Liverpool John Moores University

Title: Design 5 (Option Module)  
Status: Definitive  
Code: **6017ID** (117830)  
Version Start Date: 01-08-2012

Owning School/Faculty: Liverpool School of Art & Design  
Teaching School/Faculty: Liverpool School of Art & Design

Team	Leader
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Caspar Jones	
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**Academic Level:** FHEQ6      **Credit Value:** 24.00      **Total Delivered Hours:** 80.00

**Total Learning Hours:** 240      **Private Study:** 160

### Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	8.000
Seminar	8.000
Tutorial	40.000
Workshop	24.000

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Artefacts	AS1	Artefact	80.0	
Artefacts	AS2	Artefact	20.0	

### Aims

*To research design and present a subject of individual interest in negotiation with their appointed tutor. Proposals should be submitted formally at the end of second year. There will be a list of subject areas, generic directions with associated tutors.*

## Learning Outcomes

After completing the module the student should be able to:

- 1 1 Propose a specific design direction of study / interest and to investigate this in a structured way reaching design conclusions.
- 2 2 Exhibit through drawings, three dimensional models and or CAD the integration of social, aesthetic and technical requirements for the facilitation of man in a rapidly changing culture.
- 3 3 Clearly exhibit the 'subject specific knowledge' and its integration in the final design presentation.

## Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Artefact	1	2
Artefact	2	3

## Outline Syllabus

*Duration of module year-long, intensive design work 8 weeks. Introduction 2 + 2 hour seminar, bid process at the end of second year with 2 A4 page proposal hand-in. Then an AV presentation over 2 days of the concept / research in week 2-3 of semester 1. 6 no seminar / lectures on subject areas. 6 no group tutorials of 6 hrs, 2 no review / feedback of 6 hrs, Scheme level; three dimensional spatial manipulation in relation to a specialist knowledge and its integration.*

*Note studentship as defined in the student handbook is an integral part of assessment.*

## Learning Activities

Seminars, Group tutorials, Reviews

Relates to Interior design Learning Outcomes

A1, A2, A5, A6, B1, B2, B3, B4, B5, B6, C1, C2, C3, C4, D1, D2, D4, D6

## References

<b>Course Material</b>	Book
<b>Author</b>	Bou, L.
<b>Publishing Year</b>	2006
<b>Title</b>	Windows of the World

<b>Subtitle</b>	Store Windows that Dazzle
<b>Edition</b>	
<b>Publisher</b>	Harper Collins, London
<b>ISBN</b>	

<b>Course Material</b>	Book
<b>Author</b>	Dowdy, C.
<b>Publishing Year</b>	2008
<b>Title</b>	One Off
<b>Subtitle</b>	Independent Retail Design
<b>Edition</b>	
<b>Publisher</b>	Laurence King Publishing, London
<b>ISBN</b>	

<b>Course Material</b>	Book
<b>Author</b>	Falsitta, M.
<b>Publishing Year</b>	2003
<b>Title</b>	Exhibition Design
<b>Subtitle</b>	
<b>Edition</b>	
<b>Publisher</b>	Te Neues, London
<b>ISBN</b>	

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## Notes

This is a design module that researches, investigates and develops specialised approaches to interior environments. This may be themed -as with sustainability or conservation – and/or specific - as in a stage design for a particular performer.