

Liverpool John Moores University

Title: Food Design and Technology in Practice
Status: Definitive
Code: **6053TEF** (103867)
Version Start Date: 01-08-2018

Owning School/Faculty: Sports Studies, Leisure and Nutrition
Teaching School/Faculty: Sports Studies, Leisure and Nutrition

Team	Leader
Wendy Johnston	Y

Academic Level: FHEQ6
Credit Value: 24
Total Delivered Hours: 149
Total Learning Hours: 240
Private Study: 91

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	7
Off Site	140
Tutorial	2

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	AS1	Learning Log and Reflective Report	100	

Aims

To provide an opportunity to experience at first hand how an agency operates in order to implement its policies and to deliver its good/services; to develop the process of making links between placement experiences and theoretical studies; to encourage the use of placement experiences as a source of data for course based work/academic study; to provide an opportunity to gain experience of an area of work which is/may be relevant to future career choice.

Learning Outcomes

After completing the module the student should be able to:

- 1 Work effectively as part of a team and as a member of the work force in the agency communicate with agency personnel, their clients and related organisations.
- 2 Display a critical awareness of the experiential learning process and an ability to reflect and evaluate learning from the placement as a whole.
- 3 Critically evaluate an issue or problem relating to the agency and apply theory to practice.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Portfolio	1	2	3
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Outline Syllabus

Skills audit and negotiating a learning agreement. Undertake and complete a WBL placement according to stated aims and objectives.

Learning Activities

The majority of this module is spent out on placement in an agency. Students will be required to investigate an issue or problem relating to their agency which reflects their particular area of study. The student will be expected to undertake activities required by the agency in order to complete tasks set by the agency. Guest speakers from various industries will support the theory.

Notes

Work based learning placements are essential to enable theory application to be put into practice in a work situation. Furthermore they are vital to introduce future employment opportunities. Within the course progression there should be an interesting degree of responsibility and independent work. A project should be undertaken for the agency where possible. Evidence from this module may contribute to WoW certification.