

Liverpool John Moores University

Title: Make it Happen
Status: Definitive
Code: **6069PHYSED** (120706)
Version Start Date: 01-08-2018

Owning School/Faculty: Sports Studies, Leisure and Nutrition
Teaching School/Faculty: Sports Studies, Leisure and Nutrition

Team	Leader
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Academic Level: FHEQ6 **Credit Value:** 24 **Total Delivered Hours:** 208
Total Learning Hours: 240 **Private Study:** 32

Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	16
Placement	160
Practical	22
Seminar	10

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Presentation	AS1	Group Presentation (3000 word equivalent)	50	
Portfolio	AS2	Portfolio (3000 word equivalent)	50	

Aims

This module will help individuals to develop skills essential for effective learning to degree level, introduce and develop the concepts of graduate skills and develop ideas regarding self-development and personal development planning. It will allow individuals to utilize and then reflect on the impact of their leadership, management (personal and organisation) and enterprise skills in a physical education related project to 'make it happen'. It will provide a synoptic reflection linked to 6064PHYSED.

Learning Outcomes

After completing the module the student should be able to:

- 1 Produce and present a rationale and action plan for a 'make it happen' physical education related project.
- 2 Apply leadership, management and enterprise principles to a 'make it happen' physical education project, within a school or community environment.
- 3 Critically analyse an innovative physical education related project within a school or community.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Group Presentation	1	
Portfolio	2	3

Outline Syllabus

Project management and monitoring procedures.

Team roles, development and performance.

Leadership and management styles and theories.

Engagement of young people in an innovative project.

Consideration of enterprise opportunities.

Critical reflection of the project and personal development.

This project will link into the criteria for the WoW Gold Award.

Learning Activities

Study skills techniques including note taking, active reading, planning for an assignment, presentation techniques and information searches

Planning and using group tutorials and discussions as an aid to learning

Presenting information in a variety of ways

Working in teams and engaging in an innovative physical education project within a school or community

Personal development planning

Work related learning

Notes

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