

## Liverpool John Moores University

Title: Comprehensive Design Project  
Status: Definitive  
Code: **6123ARSRI** (124583)  
Version Start Date: 01-08-2021

Owning School/Faculty: Liverpool School of Art & Design  
Teaching School/Faculty: Liverpool School of Art & Design

Team	Leader
Ian Wroot	Y

**Academic Level:** FHEQ6  
**Credit Value:** 40  
**Total Delivered Hours:** 91  
**Total Learning Hours:** 400  
**Private Study:** 309

### Delivery Options

Course typically offered: Summer

Component	Contact Hours
Lecture	8
Seminar	32
Tutorial	6
Workshop	45

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	AS1	Design Report.	10	
Artefacts	AS2	Presentation, Artefact and Reflection - Final Design Review and Exhibition.	90	

### Aims

*To facilitate students in the preparation of a fully integrated design for a medium sized building. This work will draw on other modules of the course and will prove students' abilities in site planning and landscaping, conceptual and thematic design,*

*spatial organisation and sequence, materials choice, detailed technical strategies and design and principles of build ability. This exercise will touch on all the key matters which graduates will confront within offices in their year out in professional practice.*

## **Learning Outcomes**

After completing the module the student should be able to:

- 1 Should have knowledge of cultural and intellectual histories theories and technologies that influence a topic relative to the design of architecture, with an understanding of the contribution of co-professionals and a critical review of precedents with regard to function organisation and technical strategies and be able to appraise, and prepare a report that integrates these, appropriately positing client and user requirements and exhibiting an iterative design development from this information. (GC 2.1 / 2.2, GC3.1, GC 5.1, GC 7.1 / 7.2 / 7.3).
- 2 Have knowledge of the application of theoretical concepts appropriately developing a conceptual and reflectively critical approach to architectural design satisfying the aesthetic aspects of a building, its constructional and structural systems, the environmental strategies and the regulatory requirements related to defined client and user requirements, their appropriateness to site and context and impact on the wider community. (GC1.3, GC2.3, GC6.3).
- 3 To have the ability to prepare and present the design project, of medium scale and/or complexity relative to the above, in context using a range of media in two and three dimensions in response to a brief. (GC1.1).

## **Learning Outcomes of Assessments**

The assessment item list is assessed via the learning outcomes listed:

Report	1	
Artefacts	2	3

## **Outline Syllabus**

*This module will seek to seamlessly integrate Design activity with the subjects of History + Theory and Technology + Practice. There will be opportunities to thematically interpret projects allowing the student to approach the subject with a significant degree of individuality and specialisation. Accent will be placed on demonstrating in-depth skills in both thematic-led design and proven technical competence that are graduate standard. A choice of project themes will be proposed for the Comprehensive Design Project; studio staff will deliver illustrated lectures on each thematic subject examples of excellence for these themes. Students will use these themes as the point of origin for their own thematic, conceptual and design interpretations.*

## **Learning Activities**

Lectures, tutorials, studio design workshops, seminars, design reviews, C.A.A.D. and model workshop tuition. The student will be expected to engage in a significant element of self-directed learning, as well as extensive background reading and research.

## **Notes**

This module will begin in Week 17. The module is the culmination of three levels of study in architecture, and should be an appropriate synthesis of all the students' design skills, including individual thematic interpretation, creative conceptual exploration and meaningful and considered design interpretation. Equally, high levels of presentation skills will be expected. Studies of relevant history and theories, technology and materials will underpin the module. Presentation of designs will take the form of models, drawings and other creative media, manifesting in an exhibition presentation.