

Liverpool John Moores University

Title: PROFESSIONAL PROJECT
Status: Definitive
Code: **6154UG** (102681)
Version Start Date: 01-04-2012

Owning School/Faculty: Built Environment
Teaching School/Faculty: Built Environment

Team	Leader
John Gammon	Y
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Academic Level: FHEQ6 **Credit Value:** 12.00 **Total Delivered Hours:** 48.00
Total Learning Hours: 120 **Private Study:** 72

Delivery Options

Course typically offered: Summer

Component	Contact Hours
Lecture	48.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Portfolio	AS1	Group project work based on industrial scenario - 4000 words or equivalent	100.0	

Aims

To provide a framework for subject integration and some cross subject analysis and synergy.

Learning Outcomes

After completing the module the student should be able to:

- 1 Communicate concepts, participate using logical arguments, listen and negotiate with peers.
- 2 Manage own time within tight constraints set by a group.
- 3 Critically analyse the factors which affect the completion of a project and select appropriate solutions to defined problems using the practical application of previously acquired skills and knowledge.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

PORTFOLIO 1 2 3

Outline Syllabus

There is no syllabus as such for this module as it serves as a vehicle for the application and further development of knowledge, skills and understanding developed in other modules across the programme of study. It allows students to develop a knowledge of the interrelationship between various very specialised areas of study, and the contributions that other areas of study make to the overall management of projects.

The module provides access to a medium that will enable students to reflect upon their personal development and map this against set criteria using e-portfolio.

The module structure also encourages students to reflect on their level of competency regarding employability skills, and identify opportunities for developing these skills.

This module has been deemed to be a graduate skills critical module.

Learning Activities

This module is delivered through project work supported by a key note lecture and some structured workshop/seminars. The form that the project takes will be specific to the student programme of study and may be in one or two parts. The case study materials used will be generated from the branch of the industry that is most relevant to the specific programme.

References

Course Material	Book
Author	Refer to indicative references for other core modules on the programme.
Publishing Year	0
Title	

Subtitle	
Edition	
Publisher	
ISBN	

Notes

This module has been designed to simulate industrial reality where negotiation and problem solving in multi task projects is the nature of Built Environment working practices. This is viewed by the School as one of the best examples of good practice in our curricula for all programmes including collaborative and franchise arrangements.