

## Liverpool John Moores University

Title: Final Production  
Status: Definitive  
Code: **6504FDM** (118340)  
Version Start Date: 01-08-2011

Owning School/Faculty: Liverpool Screen School  
Teaching School/Faculty: Liverpool Screen School

Team	Leader
Ross Dawson	Y

**Academic Level:** FHEQ6  
**Credit Value:** 24.00  
**Total Delivered Hours:** 57.00

**Total Learning Hours:** 240  
**Private Study:** 183

### Delivery Options

Course typically offered: Standard Year Long

Component	Contact Hours
Lecture	15.000
Online	10.000
Seminar	2.000
Tutorial	30.000

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Artefacts	AS1	A final production artefact illustrating a particular practical area of film or media. Demonstrating a professional competence in the chosen area.	90.0	
Report	AS2	Critical evaluation of practical work, relating practice to relevant theory and professional examples. 1500 words	10.0	

### Aims

*To utilise relevant theory, critical analysis and demonstrate its relationship to practical production*

*To demonstrate professionally an advanced skill in one production area*

*To undertake and critically analyse the finished product*

## Learning Outcomes

After completing the module the student should be able to:

- 1 Competently use a variety of production equipment and demonstrate practical skills.
- 2 Incorporate relevant source material, for an example interviews or client briefs.
- 3 Critically evaluate the institutional context of their production

## Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Production Artefact	1	2
Critical Evaluation	3	

## Outline Syllabus

*The final production functions as the showcase for practical production skills.*

*Students will select either a single aspect of media/film production or will use a multi-media approach to create and demonstrate professional competence in producing a substantial production piece.*

*Students are required to provide a provisional topic at the end of level 5.*

## Learning Activities

Lectures, tutorials, production work and private study

## References

<b>Course Material</b>	Book
<b>Author</b>	Honthaner, E.
<b>Publishing Year</b>	2010
<b>Title</b>	The Complete Film Production Handbook
<b>Subtitle</b>	
<b>Edition</b>	Fourth
<b>Publisher</b>	Focal Press Publications
<b>ISBN</b>	9780240811505

<b>Course Material</b>	Book
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<b>Author</b>	McNeil, P.
<b>Publishing Year</b>	2010
<b>Title</b>	The Web Designer's Idea Book Volume 2
<b>Subtitle</b>	More of the best themes, trends and styles in website design
<b>Edition</b>	First
<b>Publisher</b>	How To Books
<b>ISBN</b>	9781600619724

<b>Course Material</b>	Book
<b>Author</b>	Fiell, P. and Fiell, C.
<b>Publishing Year</b>	2010
<b>Title</b>	Contemporary Graphic Design
<b>Subtitle</b>	
<b>Edition</b>	First
<b>Publisher</b>	Taschen
<b>ISBN</b>	3836521369

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## Notes

This module offers learners the opportunity to develop practical skills in a chosen area over two semesters. Utilising film / media / advertising / radio / a topic of their own choosing / drawn from or related to previous modules of study. The final product is to be as near industry standard as possible. The final production choice is made in negotiation with the final production tutor and is subject to approval.