Post Production Technology and Techniques

Module Information

2022.01, Approved

Summary Information

Module Code	6507CTP
Formal Module Title	Post Production Technology and Techniques
Owning School	Liverpool Screen School
Career	Undergraduate
Credits	20
Academic level	FHEQ Level 6
Grading Schema	40

Teaching Responsibility

LJMU Schools involved in Delivery
LJMU Partner Taught

Partner Teaching Institution

Institution Name
Liverpool Institute for Performing Arts

Learning Methods

Learning Method Type	Hours
Workshop	60

Module Offering(s)

Display Name	Location	Start Month	Duration Number Duration Unit
SEP-PAR	PAR	September	28 Weeks

Aims and Outcomes

Aims	The aim of this module is to develop high level skills in the sympathetic design and manipulation of audio and image in the post-production process

After completing the module the student should be able to:

Learning Outcomes

Code	Number	Description
MLO1	1	Apply relevant skills in the manipulation of audio and video to enhance audience experience
MLO2	2	Synthesise knowledge of sound design techniques for stereo and multi-channel audio for image
MLO3	3	Integrate advanced image manipulation and creation into the production of linear and non-linear visual media

Module Content

Outline Syllabus	Audio post production techniques including ADR, Foley, SFX build and editing; mixing to / for vision; multi-channel workflows and mixing including channel based and object based approaches. Image VFX techniques including compositing, basic CGI and animation, match moving; integrating post VFX and live action; colour grading; product deliverables and DPP requirements
Module Overview	
Additional Information	

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Module Learning Outcome Mapping
Portfolio	Practical Portfolio	100	0	MLO1, MLO2, MLO3

Module Contacts

Module Leader

Contact Name	Applies to all offerings	Offerings

Partner Module Team

Contact Name	Applies to all offerings	Offerings