

Advanced Topics in AI

Module Information

2022.01, Approved

Summary Information

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|---------------------|----------------------------------|
| Module Code | 6519COMECA |
| Formal Module Title | Advanced Topics in AI |
| Owning School | Computer Science and Mathematics |
| Career | Undergraduate |
| Credits | 20 |
| Academic level | FHEQ Level 6 |
| Grading Schema | 40 |

Teaching Responsibility

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|-----------------------------------|
| LJMU Schools involved in Delivery |
| LJMU Partner Taught |

Partner Teaching Institution

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|---------------------------------------|
| Institution Name |
| Education Centre of Australia Pty Ltd |

Learning Methods

| Learning Method Type | Hours |
|----------------------|-------|
| Online | 44 |

Module Offering(s)

| Display Name | Location | Start Month | Duration Number Duration Unit |
|--------------|----------|-------------|-------------------------------|
| JAN-PAR | PAR | January | 12 Weeks |

Aims and Outcomes

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| Aims | To equip the student with the tools to tackle complex real-world problems using Artificial Intelligence (AI). To investigate both the application of rigorous mathematical techniques for production as well as an evaluation and use of intellectual tools and ethical foundations to use, produce and appraise intelligent machines. |
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After completing the module the student should be able to:

Learning Outcomes

| Code | Number | Description |
|------|--------|--|
| MLO1 | 1 | Critically evaluate what constitutes Artificial Intelligence and how to identify systems with Artificial Intelligence. |
| MLO2 | 2 | Identify and evaluate ethical concerns around AI and the evolution of intelligent machines. |
| MLO3 | 3 | Use classical Artificial Intelligence techniques. |
| MLO4 | 4 | Apply Artificial Intelligence techniques for problem solving. |

Module Content

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|------------------------|---|
| Outline Syllabus | Background, philosophy and history of AI Definition and pathways to producing AI behaviour AI Ethics Machine Learning Techniques for AI Developing AI systems Robotics and AI Biologically Inspired Models of AI Evolutionary Computing |
| Module Overview | |
| Additional Information | This module will introduce the latest concepts, tools and techniques in Artificial Intelligence and Machine Learning. |

Assessments

| Assignment Category | Assessment Name | Weight | Exam/Test Length (hours) | Module Learning Outcome Mapping |
|---------------------|-----------------|--------|--------------------------|---------------------------------|
| Practice | Report | 50 | 0 | MLO1, MLO2 |
| Technology | Technology | 50 | 0 | MLO3, MLO4 |

Module Contacts

Module Leader

| Contact Name | Applies to all offerings | Offerings |
|----------------|--------------------------|-----------|
| Martin Randles | Yes | N/A |

Partner Module Team

| Contact Name | Applies to all offerings | Offerings |
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