

Liverpool John Moores University

Title: Collaborative Practice
Status: Definitive
Code: **7004MALSAD** (121643)
Version Start Date: 01-08-2021

Owning School/Faculty: Liverpool School of Art & Design
Teaching School/Faculty: Liverpool School of Art & Design

Team	Leader
John Byrne	Y
Lee Wright	
Mark Roughley	
Rory Macbeth	
Jamie Scott	
Lesley Peacock	
Mike O'Shaughnessy	

Academic Level: FHEQ7 **Credit Value:** 30 **Total Delivered Hours:** 80

Total Learning Hours: 300 **Private Study:** 220

Delivery Options

Course typically offered: Semester 2

Component	Contact Hours
Lecture	10
Off Site	30
Online	5
Seminar	30
Tutorial	5

Grading Basis: 50 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Artefacts	ART DESIGN	Public Exhibition - Drawings, imagery, maquettes/samples, models and multimedia	70	
Report	RPT	Presentation via Exhibition Catalogue and accompanying	30	

Category	Short Description	Description	Weighting (%)	Exam Duration
		Online Journal/Report		

Aims

To promote in depth investigation into contemporary creative practices and provide, through collaboration with established key partners, an understanding of the social, cultural and economic environment of the city.

To facilitate an engagement with cultural and regulatory institutions and organisations to enrich the students' experience of the professional environment of contemporary urban art and design.

To provide, through key partnerships, a range of collaborative projects which challenge the notion of the interdisciplinary practice within the context of the contemporary art & design and which enable students to propose, plan, organise, publish and promote their work within the context of an external body.

Learning Outcomes

After completing the module the student should be able to:

- 1 Demonstrate their ability to work collaboratively with peers and external partners by exercising effective networking, communication and organisational awareness.
- 2 Present an advanced proposal or project outcome that acknowledges the professional context of a specific collaborative partnership.
- 3 Articulate an appropriate understanding of the conceptual frameworks and critical approaches that inform the production, publication and dissemination of contemporary art &/or design projects through the formulation of innovative, visionary and speculative commercial and/or practical outcomes.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

ART DESIGN	1	2
Report	2	3

Outline Syllabus

Students will have the opportunity to work closely with internal partners within the School of Art & Design and the wider John Moores community, and with external partners in the UK and internationally. Outcomes should include proposals for applied creative projects and demonstrable practice based artefacts relevant for exhibition purposes. An emphasis will be placed on students furthering their understanding of their chosen pathways within the programme and developing

professional links and experience in disseminating work to the public/professional bodies. Teaching is predominantly through workshops, seminars and tutorials. Learning is consolidated through tutorials. Peer review is a crucial part of the art & design studio based experience facilitated through group tutorials, seminars and critical reviews.

Learning Activities

Students will undertake a series of supported site visits to cultural, civic and/or community organisations in Liverpool and be expected to take opportunities to familiarise themselves with other cultural and business organisations further afield. Lectures and seminars will underpin these visits, supported by readings of key texts which will enable students to gain a critical and theoretical context. Tutorials will help students to articulate their engagement as evidenced in their on-line journal/report and to develop a presentation centred on a proposal which situates their practice.

Students are expected to attend tutorials and reviews on a regular basis, bringing with them developmental work undertaken indicating progression since the previous tutor-led discussion. At this level it is expected that students will show a high degree of motivation and ability to engage in self-directed study, to demonstrate a level of scholarship of relevant theoretical issues and display initiative in problem solving. Tutors will provide advice, raise questions and prompt debate but a great deal is to be gained from peer review. Active and frank discussions in tutorials and reviews about student practice is encouraged. Final proposals will be presented in a public exhibition and also submitted as an illustrated exhibition catalogue.

Notes

Representatives from collaborating institutions cultural institutions will be involved in facilitating access to resources and expertise within their organisations. Students will be required to undertake a series of visits to these institutions and will have access to the people who work in them. From this they will gain insight into the everyday workings of the institution, its policies and its politics. Students will be required to make project proposals as part of the online journal/report, to demonstrate their awareness of the varying programming demands of institutions/commercial ventures. The module will be augmented by a series of lectures and presentations to aid student understanding of contemporary ideas about the way art & design is an integrated process of collaborative practises. The aim is to promote and shape their professional life beyond their respective Programmes of Study.

Additional information will be provided in Module Guide and module component briefing documents.