## Liverpool John Moores University

Title:	Media Relations
Status:	Definitive
Code:	<b>7005BUSPR</b> (121099)
Version Start Date:	01-08-2020
Owning School/Faculty:	Business and Management
Teaching School/Faculty:	Business and Management

Team	Leader
Keith Thompson	Y

Academic Level:	FHEQ7	Credit Value:	20	Total Delivered Hours:	40
Total Learning Hours:	200	Private Study:	160		

# **Delivery Options**

Course typically offered: Semester 1

Component	Contact Hours
Workshop	40

# Grading Basis: 50 %

#### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	Press pack	2500 words	50	
Presentation	Interview	10-15 minute presentation	50	

Competency	Work Related Learning
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### Aims

To research, develop and apply effective professional media management methods.

# Learning Outcomes

After completing the module the student should be able to:

- 1 Critically appraise methods of approaching the media and the resulting impact that relationship would have on reputation
- 2 Direct and participate in media interviews on and off camera
- 3 Critically assess written communication in the light of the modern requirements demanded by clients and professional bodies

### Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Press pack compilation13Media interview2Work Related Learning1

## **Outline Syllabus**

The 'Media Agenda' and its impact on the PR professional Interacting with different forms of media Approaching with media interviews and discussions Awareness of digital tools and recording equipment Media analysis and evaluation Press conferences and related media events The business of media from the PR and journalistic perspectives Writing1: News Releases Writing 2: Features, short articles and blogs A/V: Using digital cameras and audio equipment Electronic press kits and the notion of 'content'

## **Learning Activities**

Workshops, moots, guest speakers

#### Notes

This module will have an interactive approach designed to reflect 'real world' media scenarios.