

# Immersive Performance Project and Dissertation

## Module Information

2022.01, Approved

### Summary Information

Module Code	7006IT
Formal Module Title	Immersive Performance Project and Dissertation
Owning School	Liverpool Screen School
Career	Postgraduate Taught
Credits	60
Academic level	FHEQ Level 7
Grading Schema	50

### Teaching Responsibility

LJMU Schools involved in Delivery
Liverpool Screen School

### Learning Methods

Learning Method Type	Hours
Seminar	20
Tutorial	20

### Module Offering(s)

Display Name	Location	Start Month	Duration Number Duration Unit
SEP-MTP	MTP	September	44 Weeks

### Aims and Outcomes

Aims	1. To design, analyse and evaluate a significant piece of independently created practice-as-research in an advanced critical framework.2. To demonstrate, through the completion of an extended project, a range of skills and practices in creative, theoretically informed invention and in planning and management.
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**After completing the module the student should be able to:**

**Learning Outcomes**

Code	Number	Description
MLO1	1	Demonstrate advanced creative skills in designing, independently, an original, practice-as-research project.
MLO2	2	Apply practically, with mastery, selected aspects of immersive performance theory.
MLO3	3	Demonstrate advanced, subject-specific organisational skills in realising a plan for an immersive performance project.

**Module Content**

Outline Syllabus	In this final module on the course, students produce an innovative and substantial project based on in-depth research. The thesis is a framing of and critical reflection on a practical idea. The work might include practical exploration of a kind that is appropriate to the nature of the project; it must include critical reflection that applies concepts and methodologies appropriate to the nature of the project. Students negotiate a balance between practical and written elements according to the scale in the Notes section below. There is no specific indicative content for this module as this will be determined by each individual student.
Module Overview	
Additional Information	This is the summative module of the degree. It is a practice-as-research project in which students design and theoretically frame a piece of immersive performance.

**Assessments**

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Module Learning Outcome Mapping
Dissertation	Final Project	100	0	MLO1, MLO2, MLO3

**Module Contacts**

**Module Leader**

Contact Name	Applies to all offerings	Offerings
James Frieze	Yes	N/A

**Partner Module Team**

Contact Name	Applies to all offerings	Offerings
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