

Module Information

2022.01, Approved

Summary Information

Module Code	7006MAFIR
Formal Module Title	Studio Practice (Fashion Innovation and Realisation)
Owning School	Liverpool School of Art & Design
Career	Postgraduate Taught
Credits	30
Academic level	FHEQ Level 7
Grading Schema	50

Teaching Responsibility

LJMU Schools involved in Delivery
Liverpool School of Art & Design

Learning Methods

Learning Method Type	Hours
Seminar	25
Tutorial	15
Workshop	20

Module Offering(s)

Display Name	Location	Start Month	Duration Number Duration Unit
SEP-MTP	MTP	September	28 Weeks

Aims and Outcomes

Aims	To explore the boundaries of Fashion To enable students to undertake self-initiated project/s To help students extend and challenge their creativity and technical practice To develop presentation skills using a variety of different formats in relation to the students' own practice and the broader context of the field of fashion.
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After completing the module the student should be able to:

Learning Outcomes

Code	Number	Description
MLO1	1	Demonstrate the application of advanced skills and processes relating to their practice
MLO2	2	Communicate with originality, ideas and concepts that acknowledge a defined audience and/or context
MLO3	3	Present a coherent body of work that explores the boundaries of fashion.

Module Content

Outline Syllabus	The Studio Practice module focuses on the development of the student's individual practice. The module's structure fosters an inquisitive approach ensuring that students have the resources to engage with current debates and issues within fashion. The focus is on extending existing knowledge and practical skills through engagement with individual student ideas shaped by new/existing knowledge and practical approaches. Exploration of fashion concepts will challenge preconceived notions of the discipline. Students will develop a range of theoretical skills and practical experience through the exploration of their own practice-led project that replicates real world interactions for making, research and collaborative practice. This module encourages students to work online, externally and in a studio-based environment to allow independent study and practice to be underpinned with continued tutorial support, group critiques and evaluation. Students will be encouraged to fuse creative developments whilst drawing on the wider context of the course. Students will consider the broader implications of fashion and combine previous knowledge and practice to achieve real world outputs which offer impact to the fashion industry. Learning on the module combines experiential practical elements with more formal tutorial and seminar-based delivery. Students will be introduced to workshops and technical support to develop their practical skills and support their on-going project work. Investigation into a variety of creative techniques with which to present their research project/s to the outside world will be examined.
Module Overview	This module runs throughout semesters 1 and 2 and will lead into the Major Project that runs through to the Summer period. You will review your existing practice and develop the critical and creative innovation required for advanced practice. You will be able to investigate a range of emerging technologies and practices through workshops in the technical areas of the School of Art and Design, and you will work with technical tutors and academic staff to create a programme of activities tailored to your individual needs.
Additional Information	Students are required to define their existing practice and extend its scope and ambition through a self-initiated set project defined to challenge their preconceived notions of the discipline and develop the critical and creative innovation required for advanced practice. Students will have access to workshops and technical support to develop their practical skills. The creative opportunities presented through this investigation will allow students to explore concepts and prototyping within a diverse range of creative fashion practice. Teaching will happen through individual tutorials, seminars, studio group critiques and workshops, and assessment will take place by portfolio (body of practical work) and presentations (to include final viva).

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Module Learning Outcome Mapping

Portfolio	Documented presentations	60	0	MLO1, MLO2, MLO3
Portfolio	Body of practical work	40	0	MLO1, MLO2, MLO3

Module Contacts

Module Leader

Contact Name	Applies to all offerings	Offerings
Kayla Owen	Yes	N/A

Partner Module Team

Contact Name	Applies to all offerings	Offerings
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