Liverpool John Moores University

Title: HUMAN-MACHINE INTERACTION

Status: Definitive

Code: **70070CCPSY** (113759)

Version Start Date: 01-08-2011

Owning School/Faculty: Natural Sciences & Psychology Teaching School/Faculty: Natural Sciences & Psychology

Team	Leader
Andy Tattersall	Υ

Academic Credit Total

Level: FHEQ7 Value: 12.00 Delivered 22.00

98

Hours:

Total Private Learning 120 Study:

Hours:

Delivery Options

Course typically offered: Semester 1

Component	Contact Hours
Lecture	16.000
Seminar	4.000
Tutorial	2.000

Grading Basis: 40 %

Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Report	Rpt	report	100.0	2.00

Aims

- 1. To enable students to gain specialised knowledge and understanding of the human factors discipline.
- 2. To enable students to understand how psychologists can influence the design of machine-based systems so that they support the requirements of users and organisations.
- 3. To enable students to understand, and select appropriately from, the range of methods used to describe and evaluate human-machine systems.

Learning Outcomes

After completing the module the student should be able to:

- Display mastery of the objectives, theoretical underpinnings, methods and approaches of human factors.
- Determine the appropriate uses, in the field of human-machine interaction, of empirical methods, analytical techniques and research findings derived from psychology.
- 3 Critically assess the psychological adequacy of various types of interface technology used in human-machine interaction.

Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

Report 1 2 3

Outline Syllabus

Overview of human factors.

The systems approach.

Methods used in human factors research.

Psychological issues relating to interface design.

Input / Output devices.

User models.

Relationship between functionality and usability.

Human error.

Role of Evaluation.

Learning Activities

- 1. Lectures.
- 2. Seminar presentations
- 3. Tutorials.
- 4. Directed reading.

References

Course Material	Book
Author	Charlton S G & O'Brien T G (Eds)
Publishing Year	2002

Title	Handbook of Human Factors Testing and Evaluation
Subtitle	
Edition	2nd Edition.
Publisher	Lawrence Erlbaum Associates.
ISBN	0805832912

Course Material	Book
Author	Karwowski W (Ed)
Publishing Year	2006
Title	International Encyclopedia of Ergonomics and Human
	Factors.
Subtitle	
Edition	2nd Edition
Publisher	CRC Press
ISBN	041530430X

Course Material	Book
Author	Meister D & Enderwick T
Publishing Year	2002
Title	Human Factors in System Design, Development and
	Testing
Subtitle	
Edition	
Publisher	Lawrence Erlbaum Associates.
ISBN	0805832068

Course Material	Book
Author	Noyes J
Publishing Year	2001
Title	Designing for Humans.
Subtitle	
Edition	
Publisher	Psychology Press.
ISBN	0415227224

Notes

This module is based on the BPS knowledge area of Human-Machine Interaction. It considers how psychologists and human factors' specialists can influence the design of human-machine systems so that they become more closely matched to the user's needs and capabilities, whilst remaining safe and effective in operation.