

## Liverpool John Moores University

Title: SCREEN AND INTERACTIVE MEDIA PROJECT  
Status: Definitive  
Code: **7009IMEDIA** (110158)  
Version Start Date: 01-08-2011

Owning School/Faculty: Liverpool Screen School  
Teaching School/Faculty: Liverpool Screen School

Team	Leader
Mark Smith	Y
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**Academic Level:** FHEQ7      **Credit Value:** 60.00      **Total Delivered Hours:** 66.00  
**Total Learning Hours:** 600      **Private Study:** 534

### Delivery Options

Course typically offered: Summer

Component	Contact Hours
Lecture	6.000
Off Site	6.000
Practical	12.000
Seminar	6.000
Tutorial	30.000
Workshop	6.000

**Grading Basis:** 40 %

### Assessment Details

Category	Short Description	Description	Weighting (%)	Exam Duration
Dissertation	AS1	Approved amount of practical work (in consultation with supervisor) plus 9000 word	100.0	

Category	Short Description	Description	Weighting (%)	Exam Duration
		thesis or 18000 word Research Project		

## Aims

*To enable students to realise a substantial and innovative project that reflects their research and/or practice.*

*To establish parameters of the project and to set dates, define terms.*

*To enable students to produce an innovative and complete artefact and/or thesis to a deadline, that can stand up to critical and/or technical assessment by those at the forefront of the Screen and Interactive Media Arts, Industries and Academia*

*To further develop and consolidate the intellectual and/or practical achievements of the student.*

## Learning Outcomes

After completing the module the student should be able to:

- 1 Display advanced knowledge of their specialised area of study whether visually, verbally or textually.
- 2 Demonstrate advanced communication and evaluation whether visually, verbally or textually.
- 3 Demonstrate both creative techniques and innovative approaches to the development of the project.
- 4 Apply appropriate research methodologies and employ best practice project management strategies.
- 5 Critically evaluate the project, sustaining an argument throughout the project and communicate its outcomes in an appropriate manner.
- 6 Demonstrate sophisticated and independent thinking

## Learning Outcomes of Assessments

The assessment item list is assessed via the learning outcomes listed:

9,000 wrd Dissertation      1    2    3    4    5    6

## Outline Syllabus

*Project proposal approval*

*Appointment of project supervisor*

*Project tutorials*

*Project prototype*

*Project report and evaluation*

*Project delivery and presentation*

## Learning Activities

Independent production supported by tutorial based project supervision.

## References

<b>Course Material</b>	Book
<b>Author</b>	Identified by the student as part of their Research, Development and Proposal module
<b>Publishing Year</b>	0
<b>Title</b>	
<b>Subtitle</b>	
<b>Edition</b>	
<b>Publisher</b>	
<b>ISBN</b>	

## Notes

This module provides an opportunity for students to describe, undertake and realise a major, innovative project that demonstrates independent and sophisticated practice. This module does not distinguish between those whose enquiry leads to a practice based response or instead, a purely academic or paper based treatise. The nature of the project will be dependent upon research undertaken in the Research, Development and Proposal module which precedes it. Prototypes and/or drafts will be produced for evaluation throughout the period of development and before presentation of the final work. The student will also need to demonstrate the ability to carry out research, gather appropriate information, schedule and manage their time, communicate their ideas and critically evaluate the success of their project.

This is the final major project of the M.Res. and will enable the student to extend a specific research based project reflecting the methods of work and ideas developed throughout the programme.