

Summary Information

Module Code	7567IAB
Formal Module Title	Performance Design and Technology
Owning School	Liverpool Screen School
Career	Postgraduate Taught
Credits	10
Academic level	FHEQ Level 7
Grading Schema	50

Teaching Responsibility

LJMU Schools involved in Delivery
LJMU Partner Taught

Partner Teaching Institution

Institution Name
Institute of the Arts Barcelona

Learning Methods

Learning Method Type	Hours
Lecture	30
Practical	20
Seminar	5
Tutorial	5

Module Offering(s)

Display Name	Location	Start Month	Duration Number	Duration Unit
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SEP-PAR	PAR	September	28 Weeks
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Aims and Outcomes

Aims	This module focuses on developing the student's understanding of the relationship between performance, design and technology. The subject is explored through both practice (interrogating performance texts to explore design possibilities) and theory (investigating the various approaches to mise-en-scene, text, choreography and performance). A particular focus is on the impact of emerging technology.
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After completing the module the student should be able to:

Learning Outcomes

Code	Number	Description
MLO1	1	reflect upon, elucidate and demonstrate a critical understanding of the theoretical and conceptual underpinning of designing for performance.
MLO2	2	reflect upon, elucidate and demonstrate an advanced understanding of the relationship between space, setting, design and performance
MLO3	3	reflect upon, elucidate and demonstrate the ability to interrogate a text and develop an innovative, appropriate and practical design concept that reflects contemporary practice

Module Content

Outline Syllabus	The module will explore the relationship between text, performance, venue and design. The module will begin with a history of performance design from the mid 19th Century to the present day, with a particular focus on key individual design practitioners who have impacted on practice from Adolphe Appia and Edward Gordon Craig onwards. Through these investigations and case studies the student will be asked to explore the various options available to the performance designer across the disciplines of dance, opera, realist theatre, experimental / avant-garde theatre and other forms in diverse performance setting and context. The module will ask the student to evaluate the relationship between stage setting and audience, and to investigate viable modes through which (a) design can create meaning in and of itself, and (b) enhance and reinforce the overall concept of the performance.
Module Overview	
Additional Information	The module enables the interrogation and exploration performance and performance text within a context of emerging technologies. Assessment is via an advanced design proposal.

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Module Learning Outcome Mapping
Report	Practical	100	0	MLO1, MLO2, MLO3

Module Contacts

Module Leader

Contact Name	Applies to all offerings	Offerings
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Nicholas Phillips	Yes	N/A
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Partner Module Team

Contact Name	Applies to all offerings	Offerings
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